



TEQUILA

Traffic Engineering QUality of service in the Internet at LArge scale

www.ist-tequila.org

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- **Industrial Partners**
 - Alcatel, Belgium
 - Algosystems S.A., Greece
 - France Telecom-R&D, France
 - Global Crossing, UK
- **Universities**
 - NTUA - National Technical University Athens, Greece
 - UCL - University College London, UK
 - UniS - The University of Surrey, UK
- **Research Institutes**
 - IMEC, Belgium
 - TERENA, Netherlands



TEQUILA Presentations

- The TEQUILA rationale for QoS delivery
 - D. Goderis (Alcatel)
- Traffic engineering the multi-service Internet
 - G. Pavlou (UniS)
- QoS-aware monitoring and measurement
 - R. Egan (Global Crossing)
- QoS routing over the Internet: a BGP-based approach
 - C. Jacquenet (France Telecom)



The TEQUILA rationale for QoS delivery

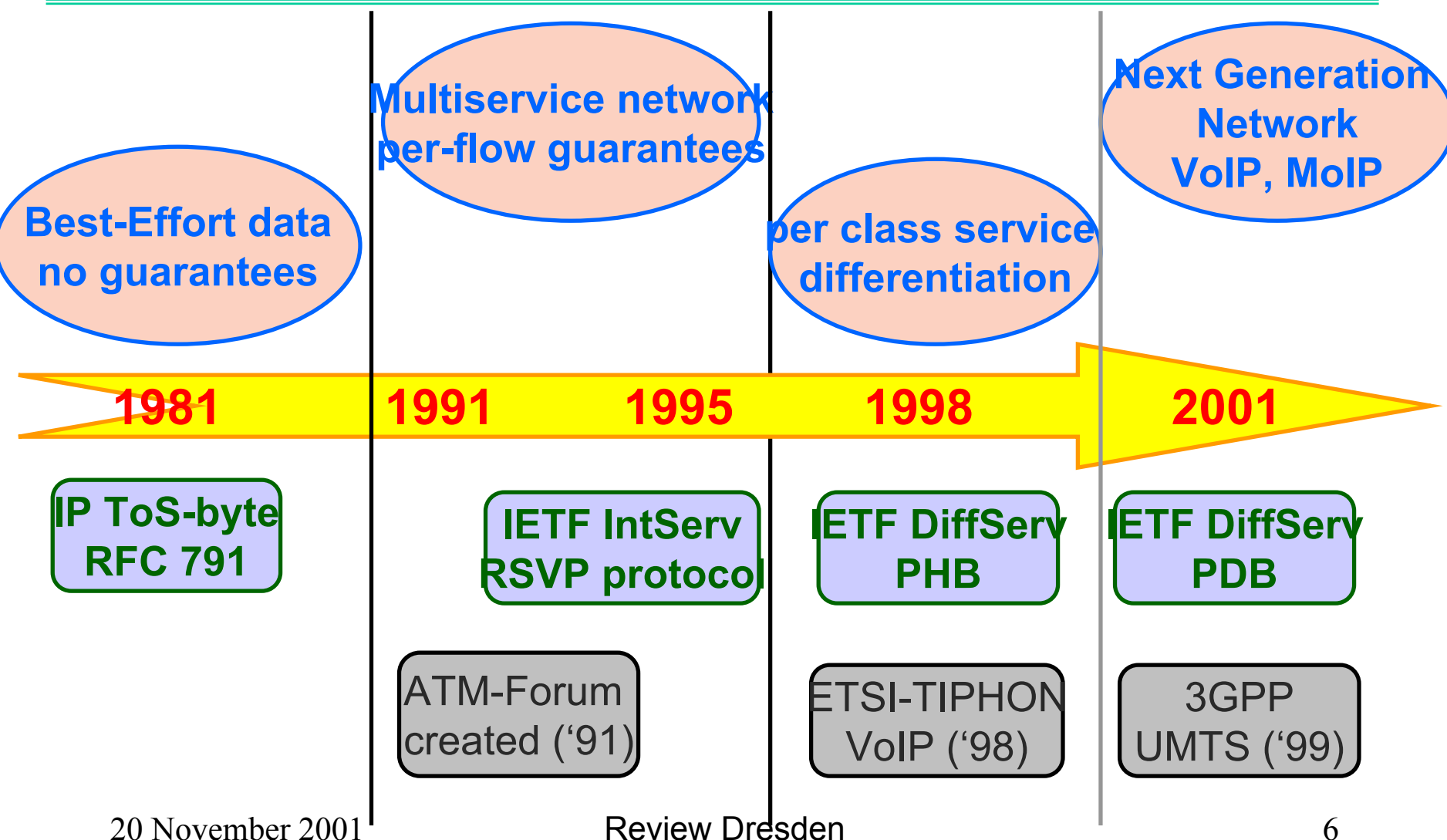
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- Introduction
- A DiffServ layered service model
- Service provisioning & admission control
- The TEQUILA model illustrated



The IETF IP QoS Debate...





... and the IETF IP QoS Key Issues

- **IntServ**: scalability problem due to per-flow processing & admission
- **DiffServ** tackles scalability by per-class processing
 - But only *Edge-to-Edge* guarantees for *aggregate* packet streams...
 - no hard *per-flow* guarantees
 - ...and missing standards
 - Traffic Contracts - *Service Level Specifications* *TEQUILA* proposal

conciliate

Scalability & per-flow QoS

define & map

IP services & network QoS



TEQUILA Key Concepts

	<i>PSTN</i>	<i>TEQUILA</i>
Technology	Circuit-switching	IP DiffServ
Granularity	64 kbps	DSCP, PHB
Service	Voice call	Service Level Specifications
Dimensioning	Erlang-B	Resource Provisioning Cycle
Allocation	CAC	2-level Admission Control

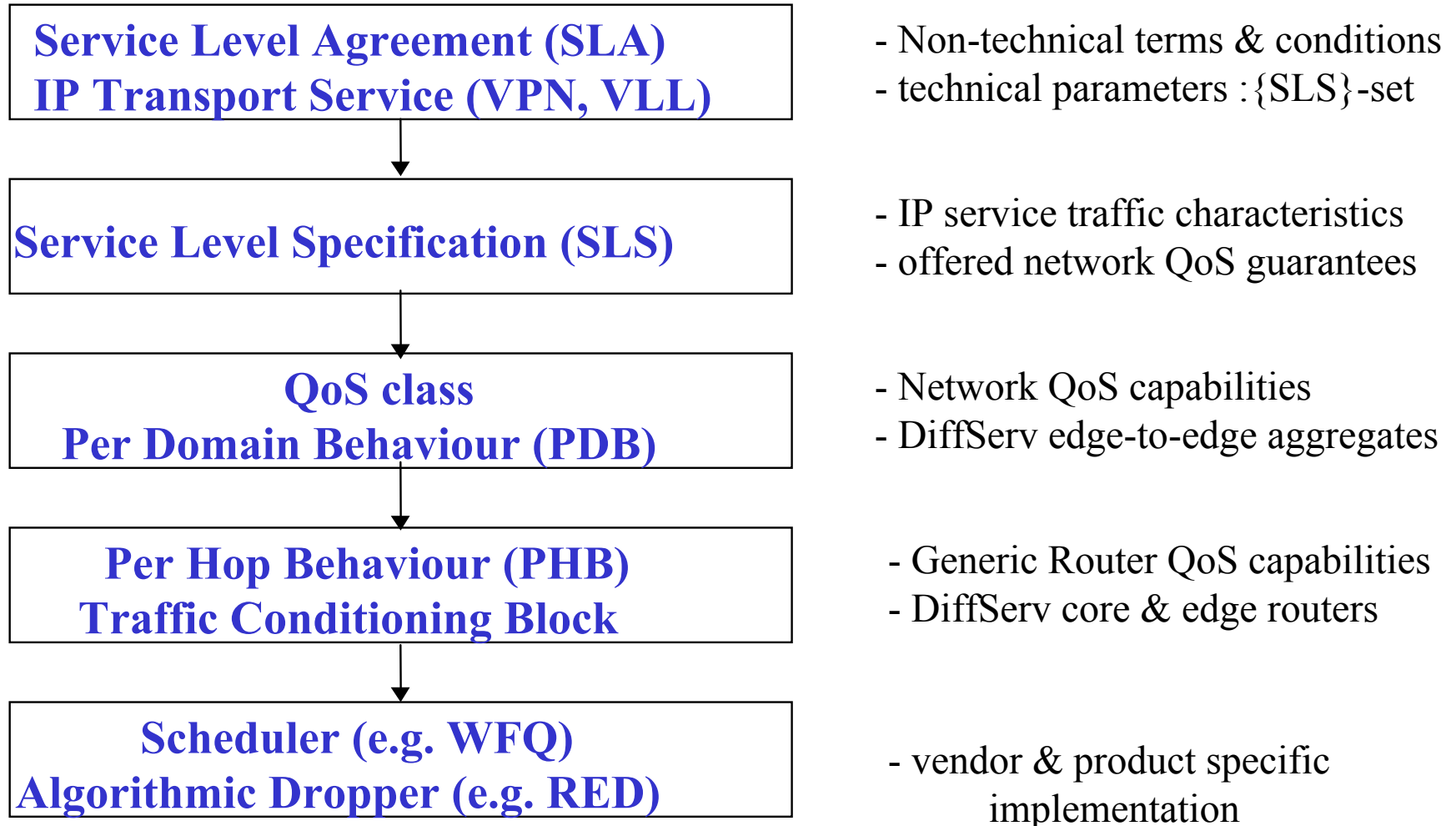


Part 2

A DiffServ Layered Service Model



From SLA to Packets





Parameter Group	Description
Customer-user Id	Identifies the <i>customer</i>
Flow descriptor	<i>Packet stream</i> (DSCP, IP addresses, etc)
Service Scope	<i>Geographical region</i> (ingress–egress)
Service Schedule	Specifies <i>when</i> the contract is applicable
Traffic descriptor	<i>Traffic envelop</i> (e.g. a token bucket)
QoS Parameters	<i>QoS guarantees</i> (delay, jitter, packet loss)
Excess Treatment	<i>Traffic conditioning</i> (dropping, remarking)



Tequila QoS Classes ~ PDBs

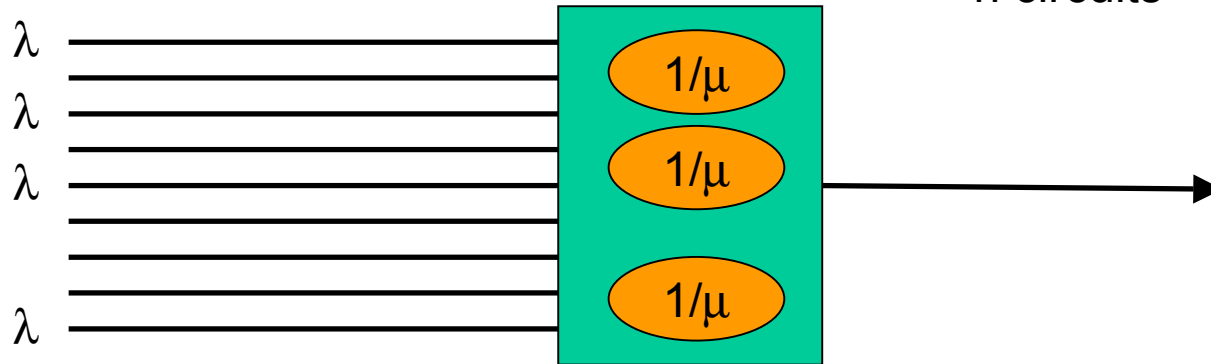
- QoS class = [OA | delay | loss]
 - Ordered Aggregate ~ PHB scheduling class
 - EF, AFx, BE
 - delay
 - edge-to-edge maximum delay
 - worst case or probabilistic (percentile)
 - delay classes (min-max intervals)
 - loss
 - edge-to-edge packet loss
 - probability



Part 3

Service Provisioning & Admission Control

N subscribers
 BHCA = λ , MCD = $1/\mu$



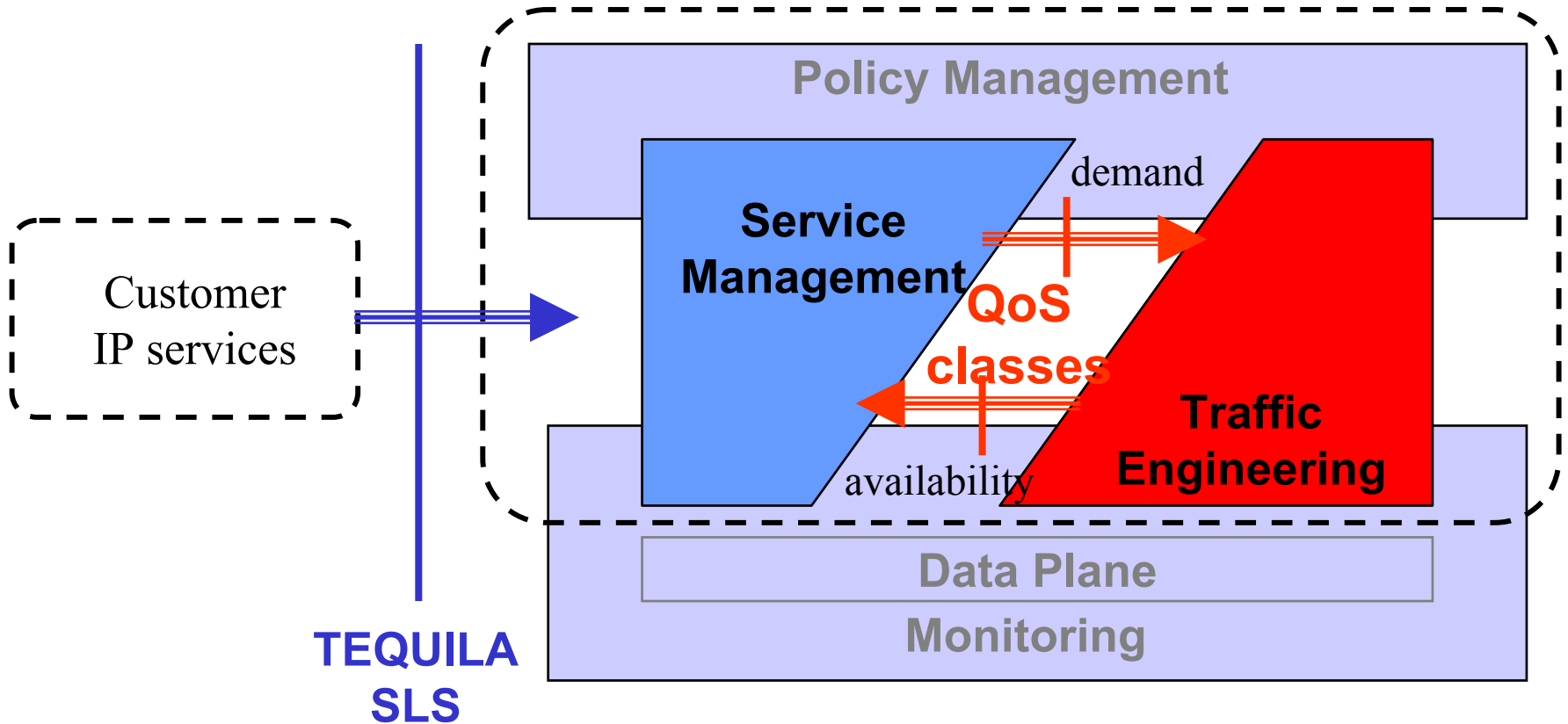
Erlang B

$$\text{Call blocking probability} = \frac{\rho^n}{\sum_{i=0}^n \frac{\rho^i}{i!}} \leq \varepsilon$$

$$\rho = N\lambda/\mu$$



Tequila Approach for IP QoS Delivery

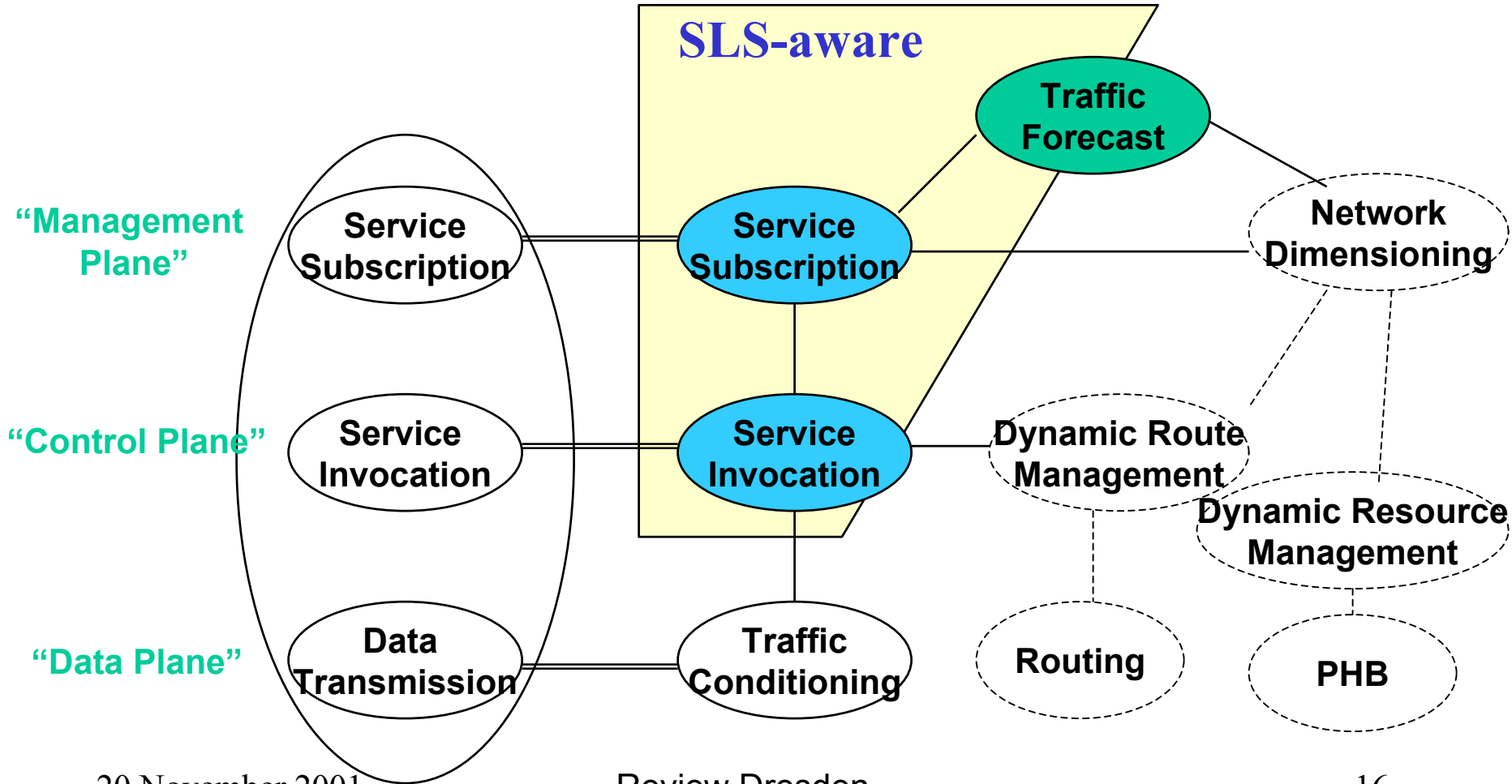




Service Management

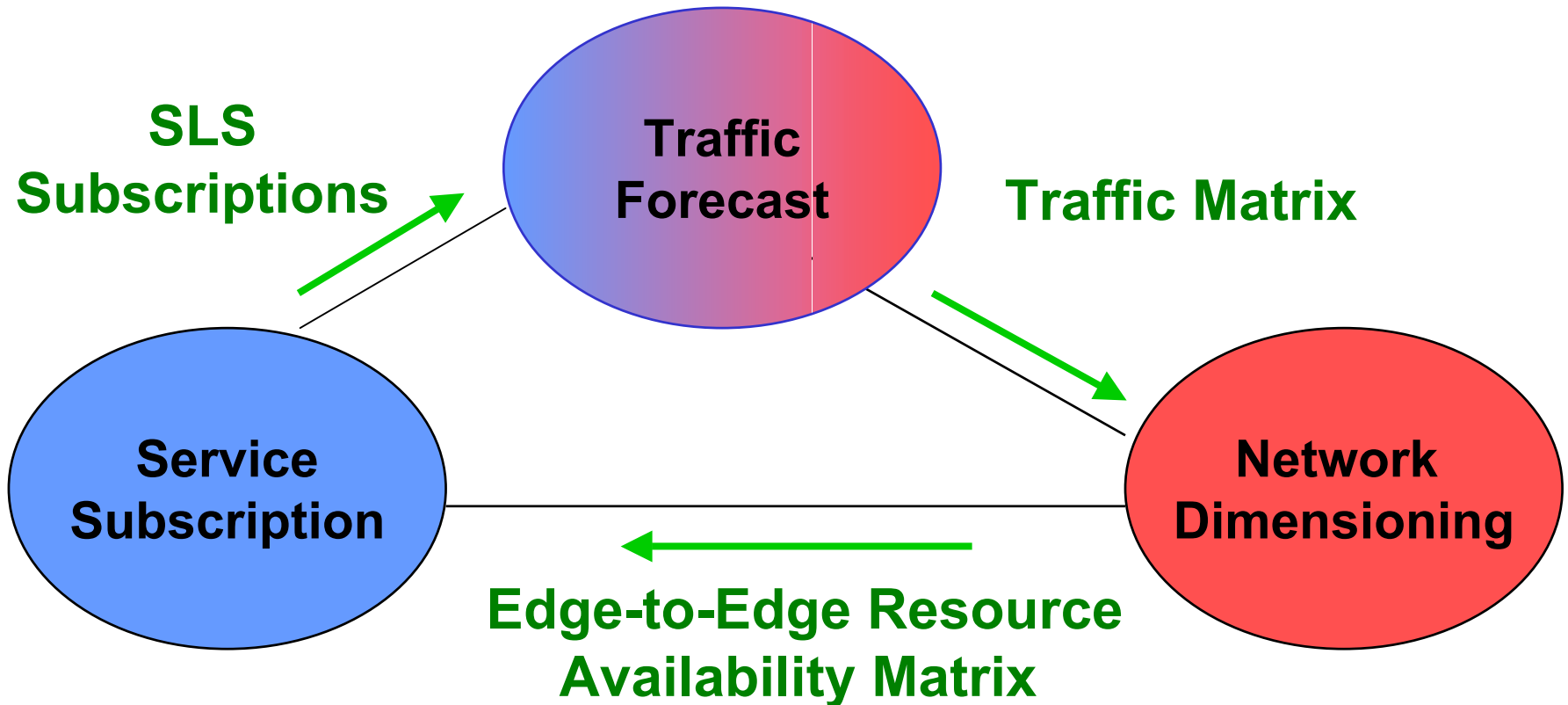
Customer

Network provider





Resource Provisioning Cycle





Estimating the Traffic Matrix

SLS monitoring

Traffic Forecast

SLS subscription

Service **mapping** algorithm

QoS-class | ingress-egress

over-subscription policy

Aggregation algorithm

QoS-class | ingr-egr | min demand | max-demand

Historical data

Forecast algorithm

Traffic Matrix

[QoS class | ingress-egress | min-demand - max-demand]



Generating the Resource Availability Matrix

Network Dimensioning

Traffic matrix

network **optimisation** algorithm

PHB parameters, QoS routes

availability algorithm

Resource Availability Matrix

0

R_{min}

R_{max}

minimum available

maximum available



Two-level Admission Control

**To Maximise Resources Usage
Not To Overwhelm the Network**

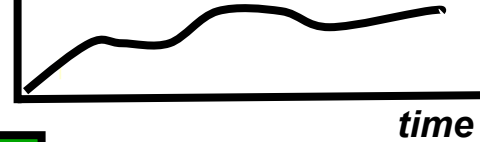
**Control Subscriptions
[future offered load]**

SLS sup



Local Information

Anticipated Demand

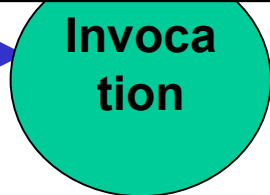


Negotiations

Regulate actual offered load

Resource Availability Matrix

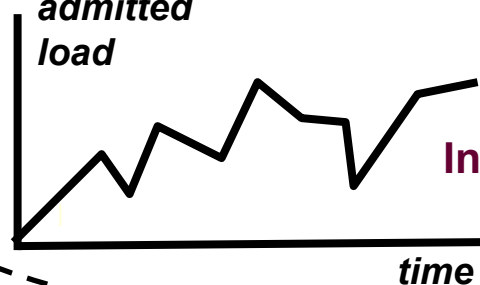
SLS inv



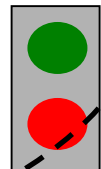
Local Information

admitted load

Network Information



Traffic Mgt Actions



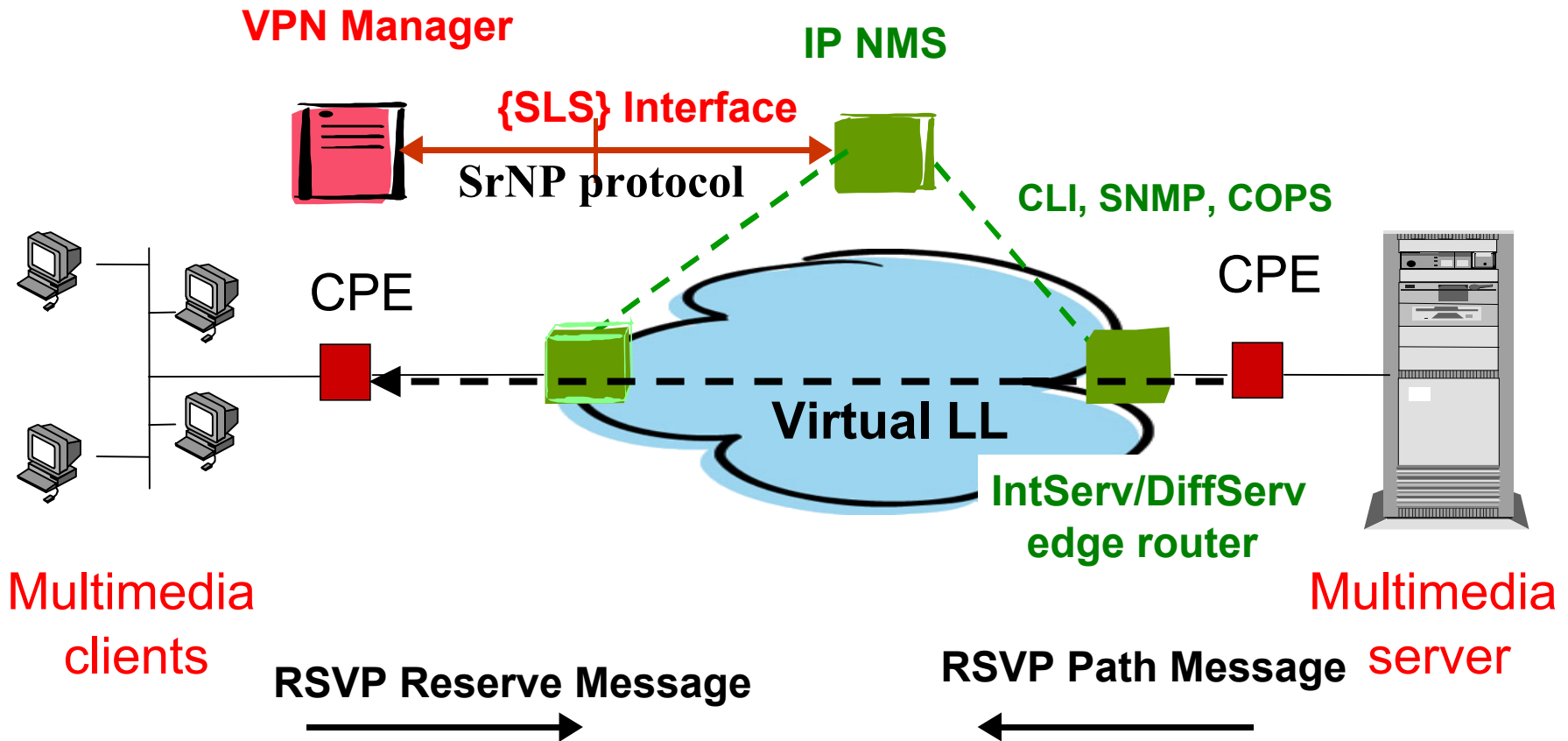


Part 4

The TEQUILA Model Illustrated

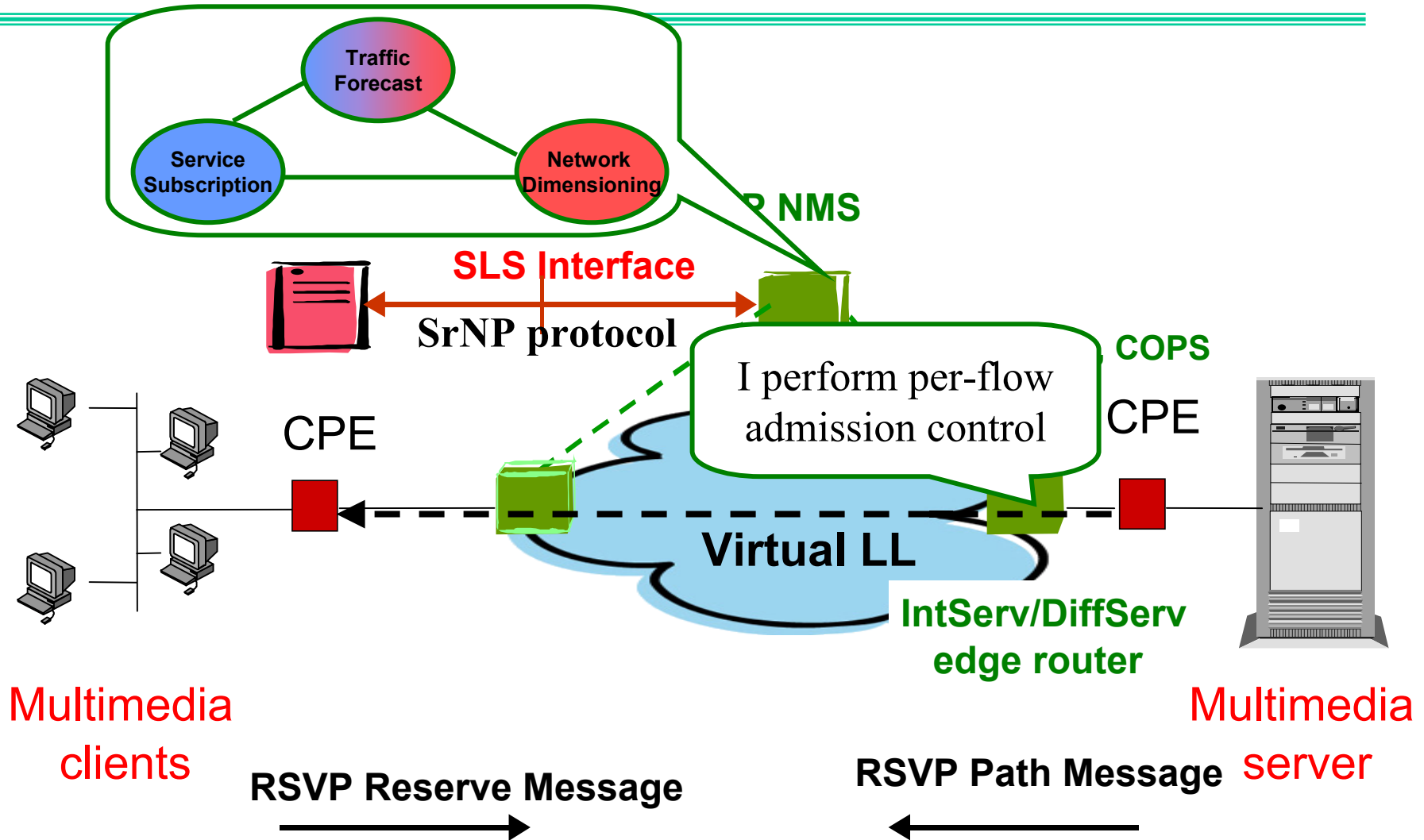


Multiplexing Multimedia in a VLL





Multiplexing Multimedia in a VLL



Multimedia clients

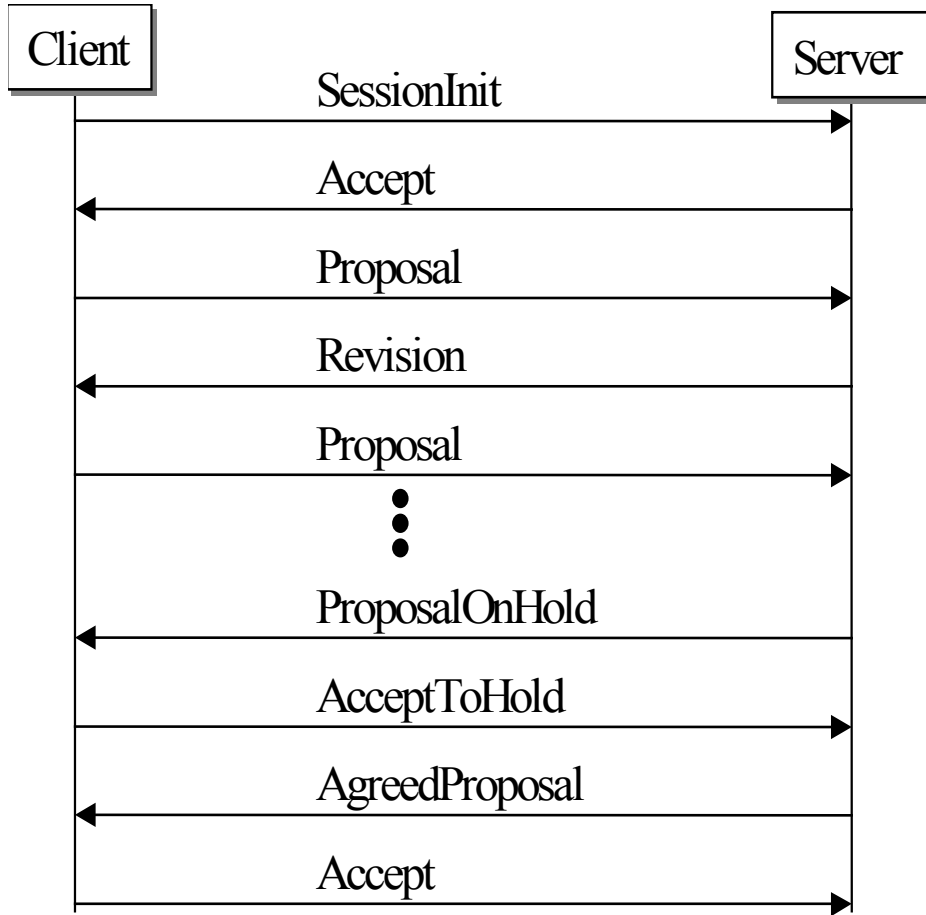
Multimedia server

RSVP Reserve Message

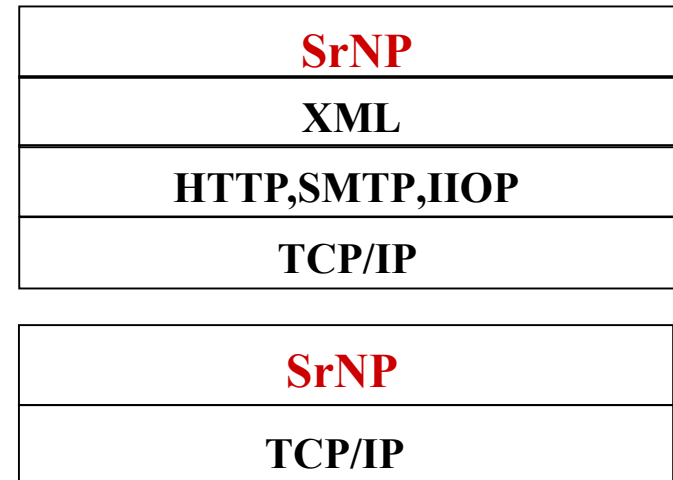
RSVP Path Message



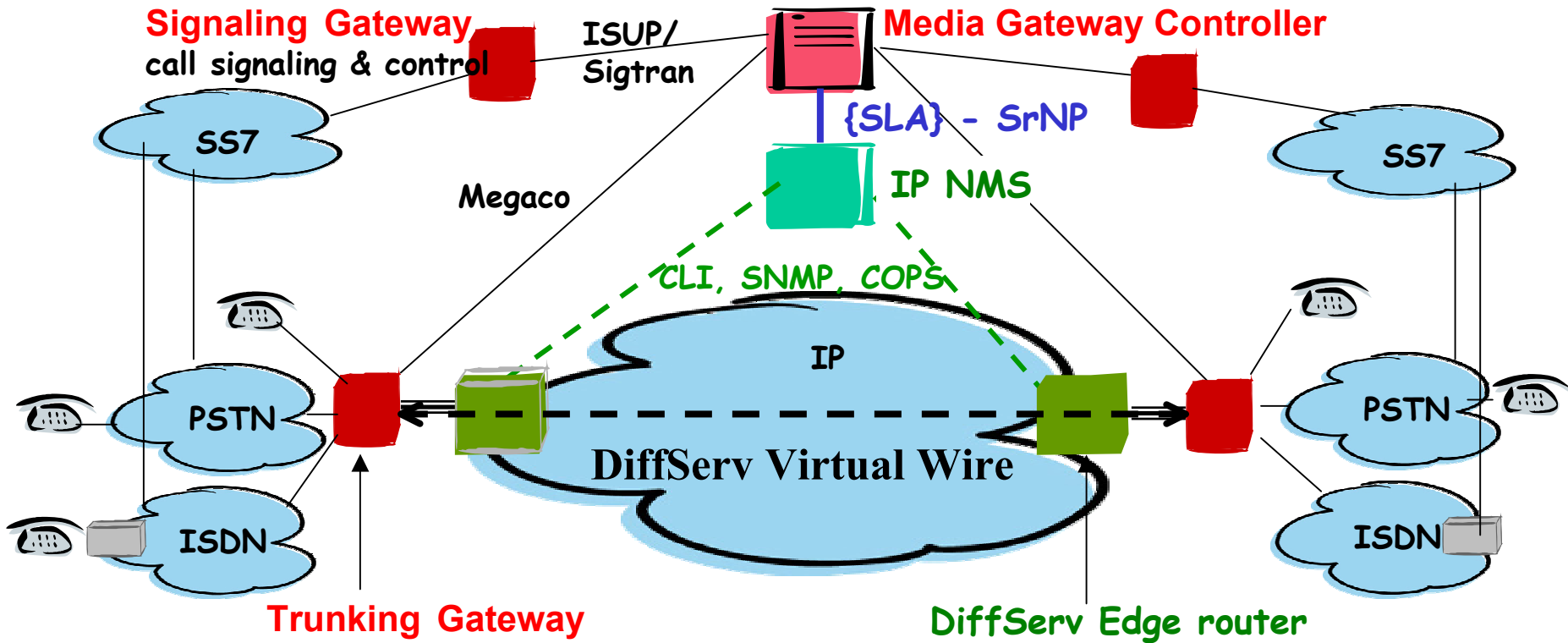
Service Negotiation Protocol - SrNP

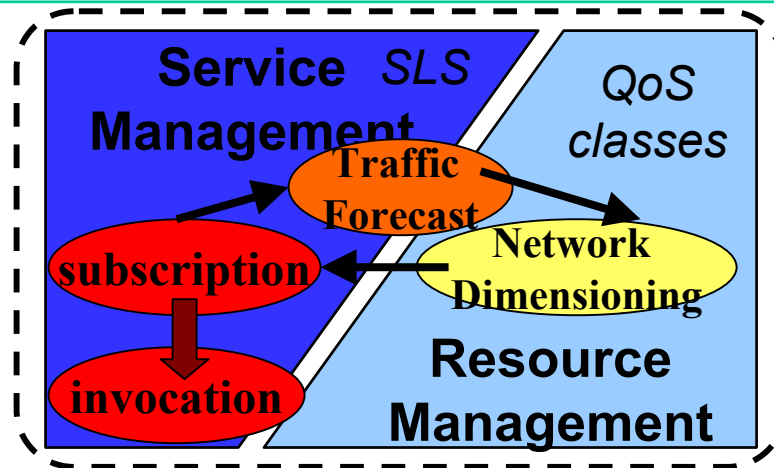


- Client-server based
- Form-fill oriented
- Messaging is content-independent
- Protocol stacks



Connecting Trunking Gateways





- **Clear separation of service & resource management**
 - service system: only *edge-to-edge* view on the network
 - resource system: only QoS class aware (*no SLS-awareness*)
- **Two-level admission control**
 - long-term IP aggregates based on *resource provisioning cycle*
 - short-term flows based on long-term guidelines