



---

---

# **The TEQUILA Project**

## ***Integrated IP QoS Architectures based on Bandwidth Brokerage***

**[www.ist-tequila.org/](http://www.ist-tequila.org/)  
[danny.goderis@alcatel.be](mailto:danny.goderis@alcatel.be)**



# Tequila consortium

---

- **Industrial Partners**

- Alcatel, Belgium
- Algosystems S.A., Greece
- France Telecom-R&D, France
- Global Crossing, UK

- **Universities**

- UCL - University College London, UK
- NTUA - National Technical University Athens, Greece
- UniS - The University of Surrey, UK

- **Research Institutes**

- IMEC, Belgium
- TERENA, Netherlands



---

## Outline

- Introduction: The TEQUILA project
- Part 1: Static IP Bandwidth Brokers
- Part 2: TEQUILA Bandwidth Brokers
- Part 3: Service Level Specifications
- Part 4: IP QoS for Next Generation Networks



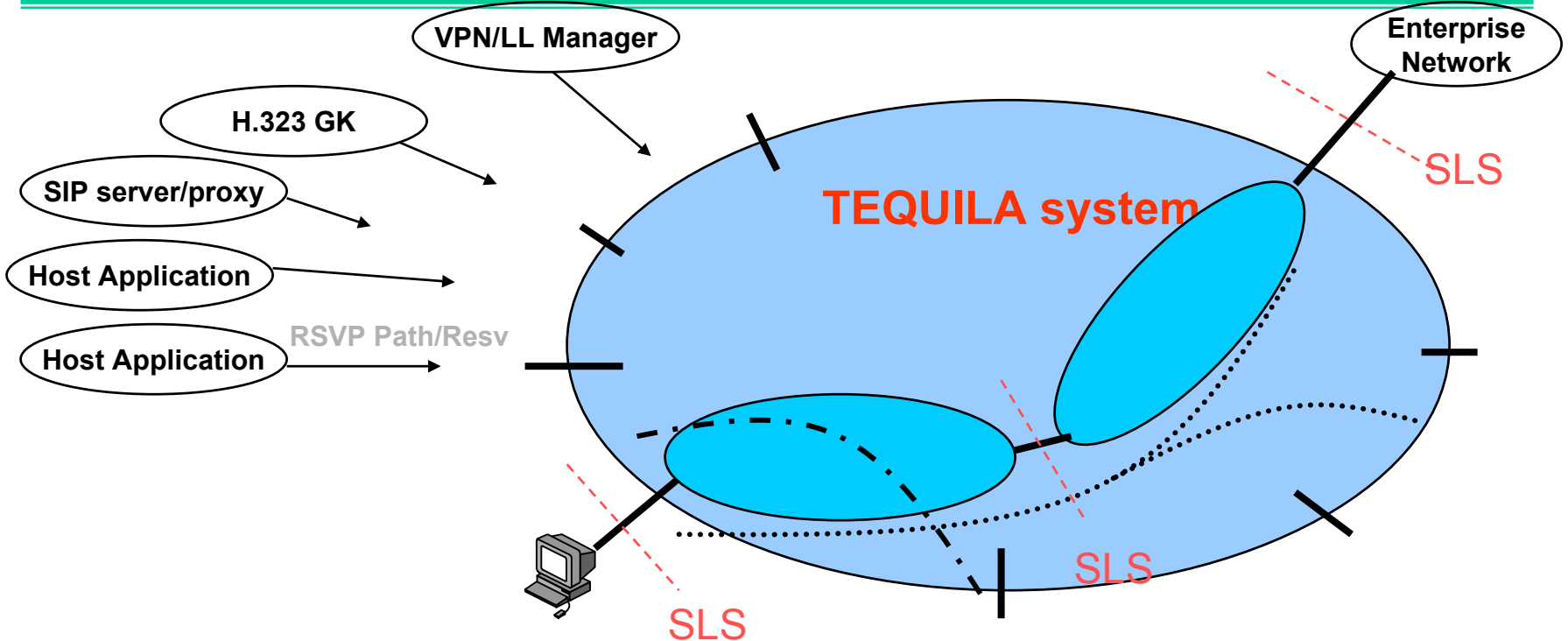
# Introduction: Tequila objectives

---

- Develop architectures, algorithms and protocols for enabling negotiation, monitoring and enforcement of Service Level Specifications (SLS) between customer/ISP and ISP/ISP
- Develop a functional model of co-operating components, algorithms and protocols offering a intra-domain traffic engineering solution for meeting the contracted SLSs
- Develop a scalable approach for inter-domain SLS negotiation and QoS-based routing for enforcing E2E QoS across the internet”
- **Validate** the Models & Contribute to **standardization**



# Introduction: Tequila assumptions



- Public IP-based, DiffServ (PHB)-enabled Network
- IPv4, Unicast
- **SLS** describes the *traffic characteristics* of IP services & the QoS *guarantees* offered by the network



---

# Part 1

## Static IP Bandwidth Brokers

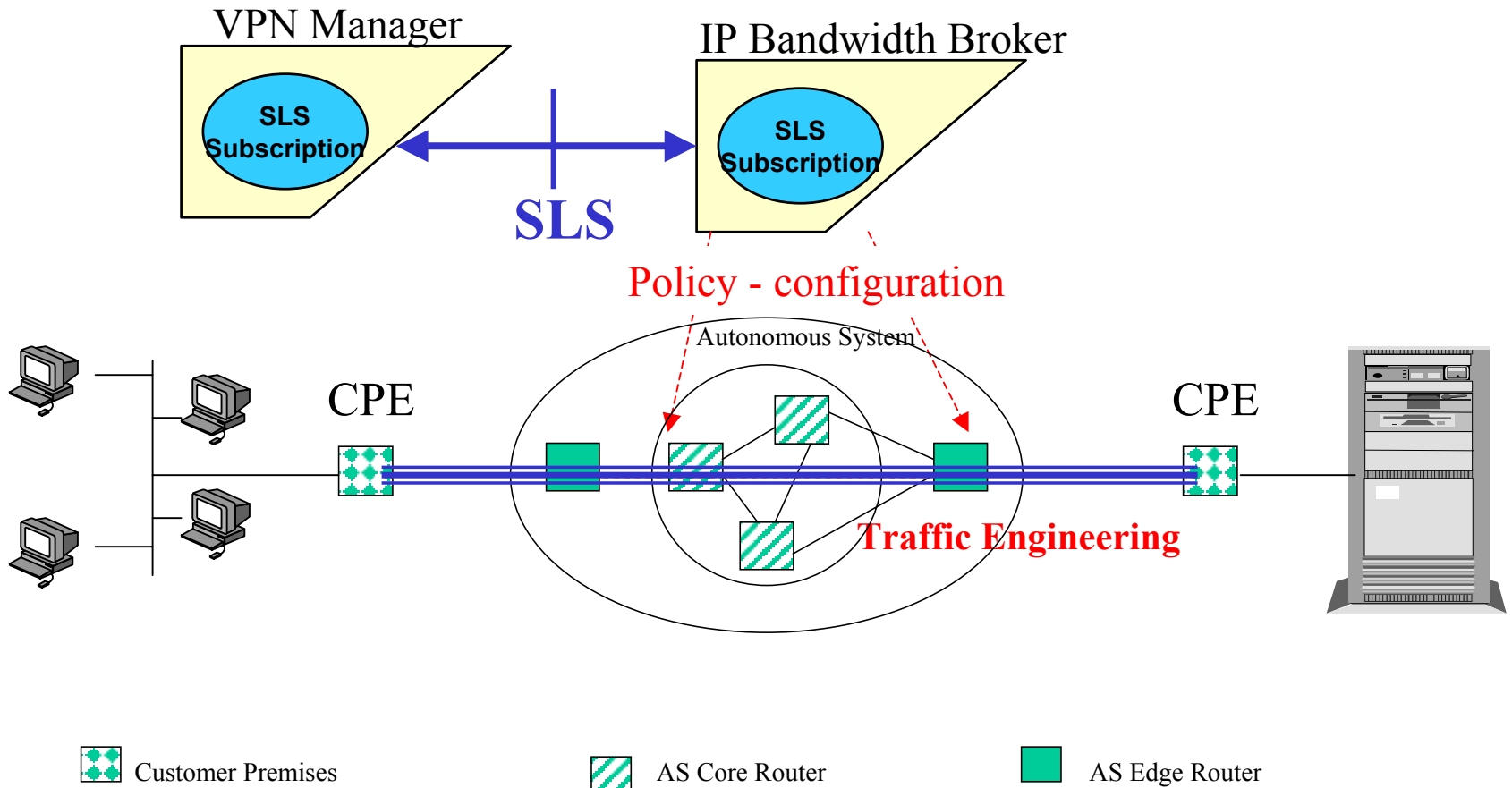
Preview: Off-line, Centralised  
Architectures (only)



- **BB-functionality**
  - Service Subscription Manager
    - SLA/SLS handling
  - Resource Manager
    - reservation & admission control, traffic engineering
  - Network Configuration manager
    - enforce QoS, control QoS network building blocks
- **Alcatel BB-development phase 1: Assumptions**
  - Intra-domain only
  - long-lived services only: LLs, VPNs
  - Complete Centralised BB-architecture



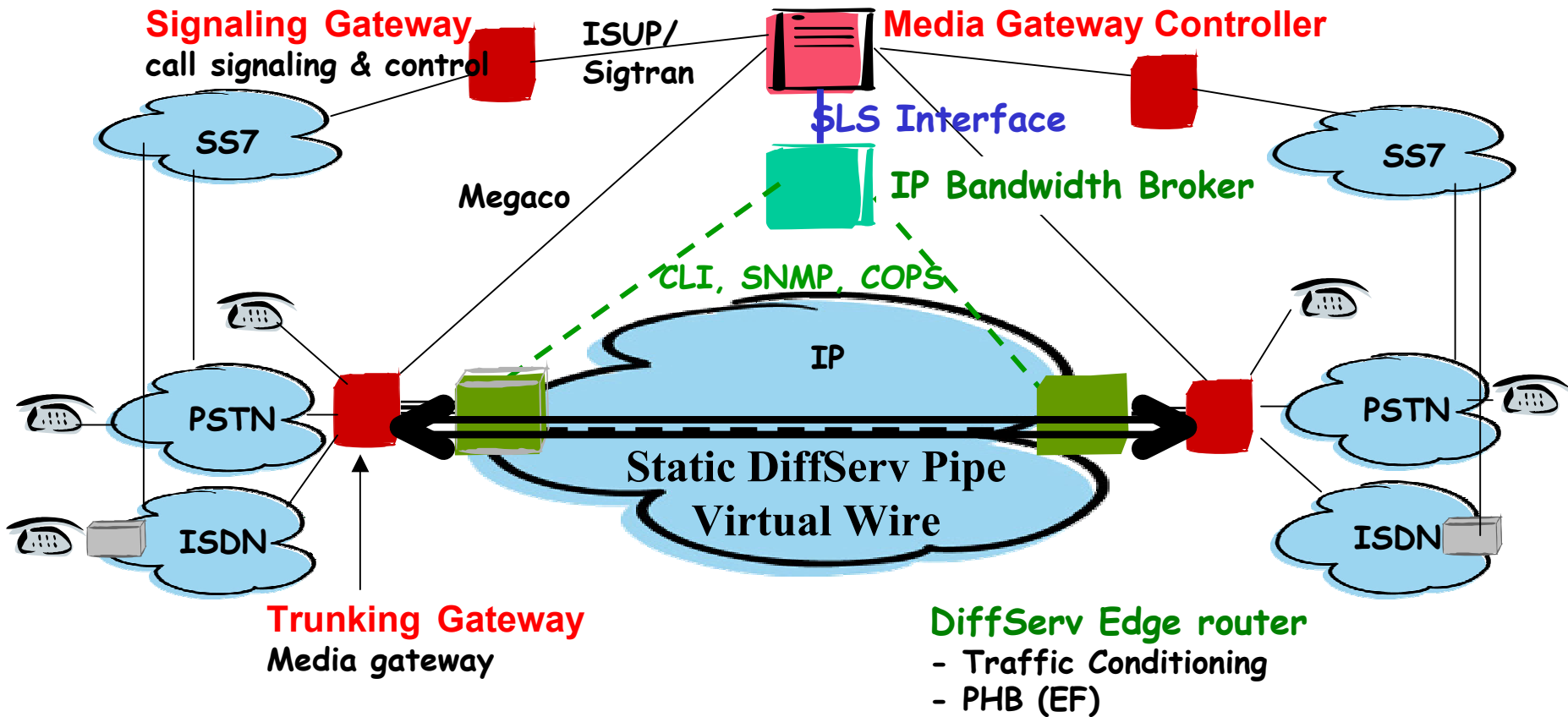
# Bandwidth Brokers in action - VPNs (Preview)





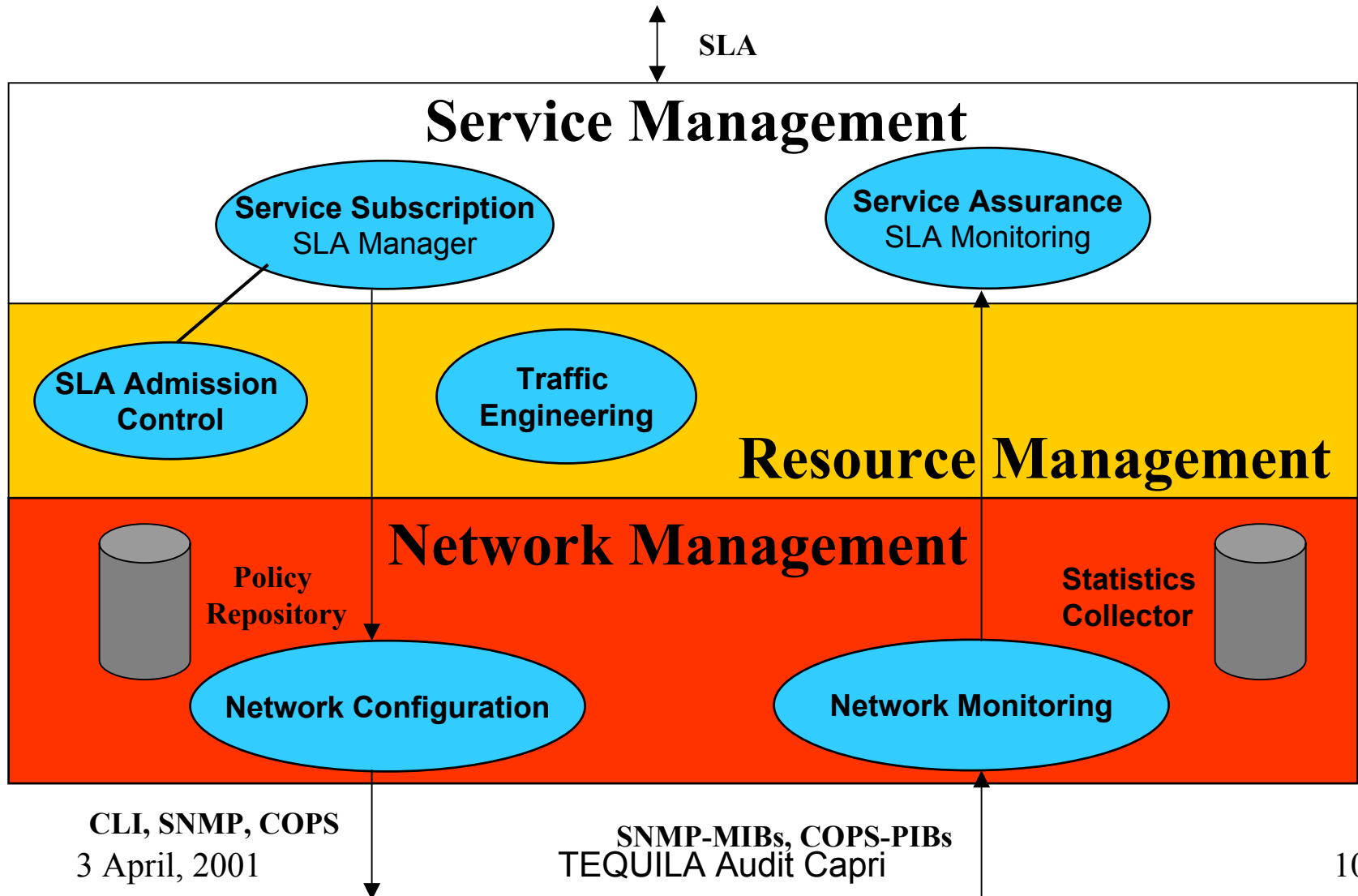


# Bandwidth Brokers in action - NGNs (preview)





# Off-line Centralised BBs





## Main Issues of this BB Solution

---

- **Static Solution Only !**
  - Long-lived services
  - Traffic fluctuations & “call”-handling
- **Service Interface ?**
  - Service definition
  - Service Negotiation
- **Service & Resource Interworking ?**
  - Customer awareness
  - Class of Service & service aggregation
  - scalability



---

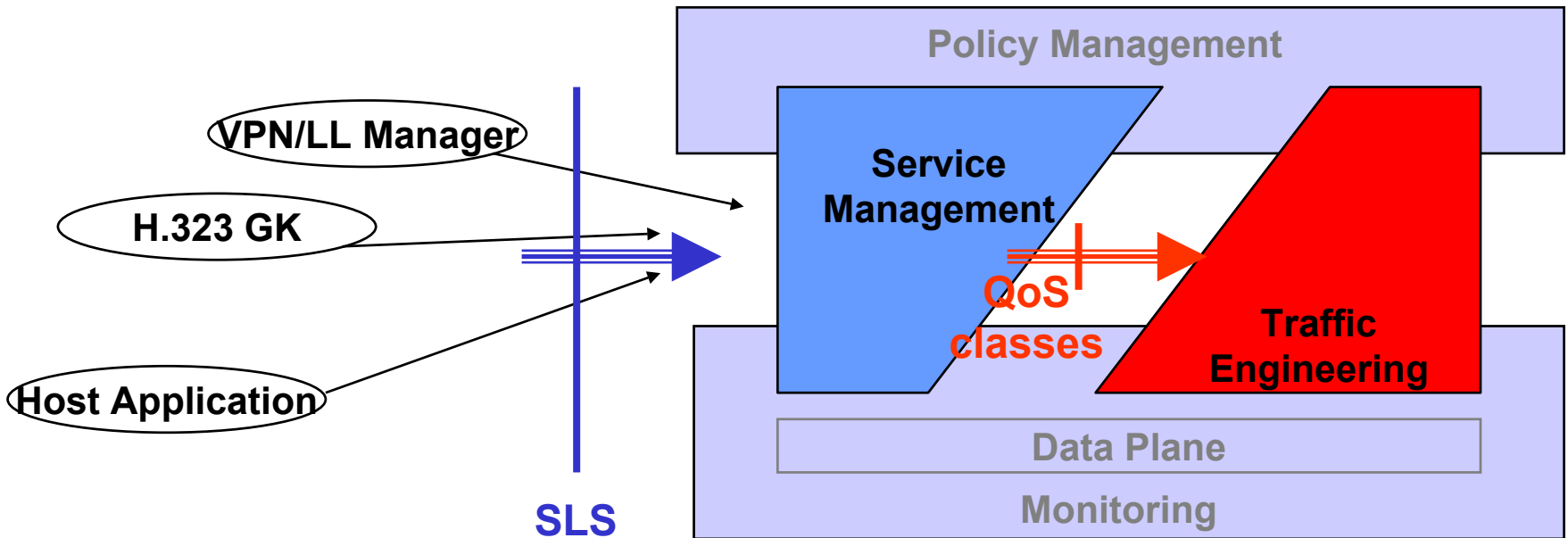
## Part 2

# TEQUILA Bandwidth Brokers

An integrated architecture for providing  
value-added IP services



# Tequila Subsystems



**Service description  
through SLS template  
=> Customer awareness**

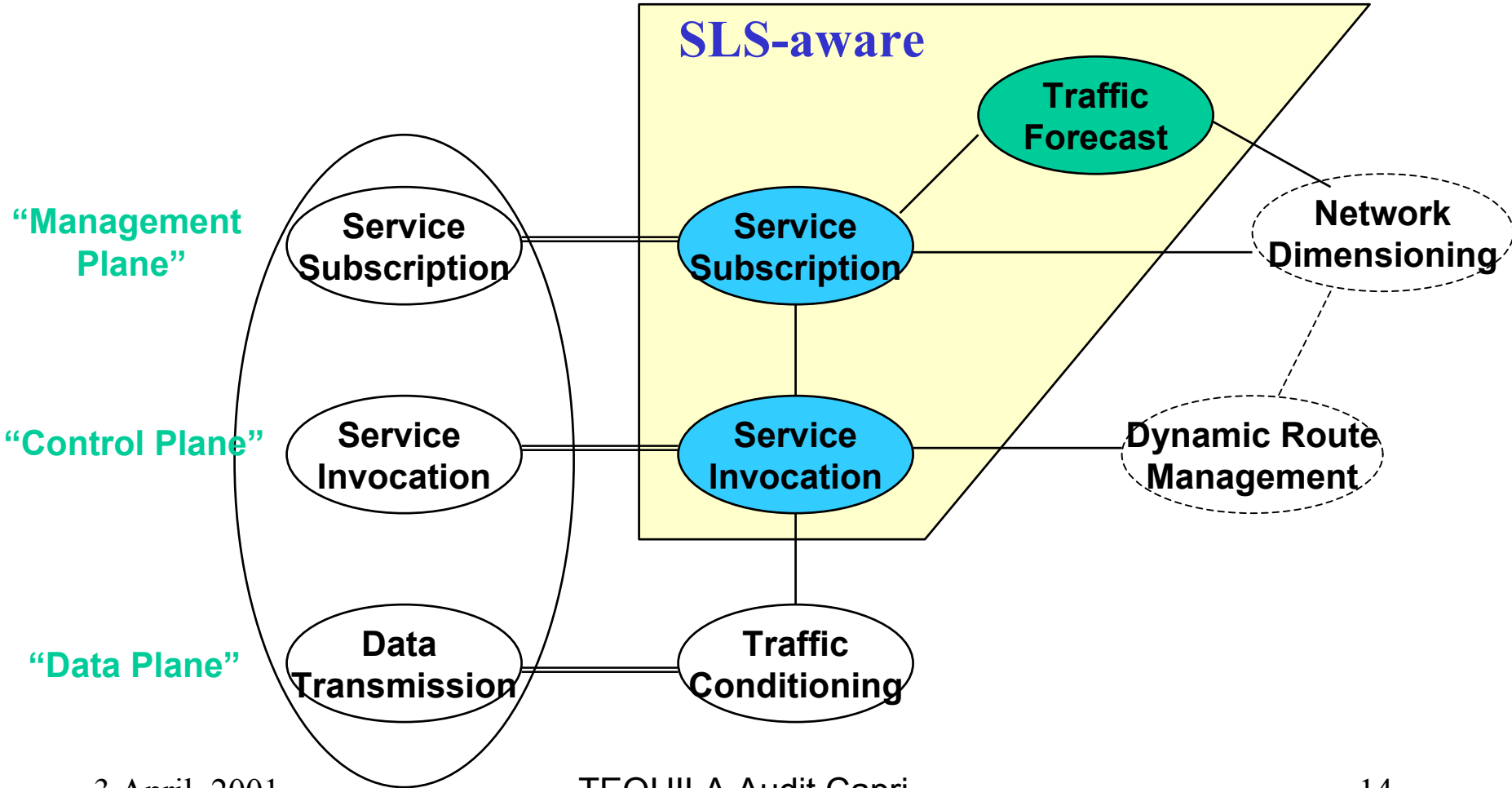
**Service provisioning  
through Traffic Engineering  
=> QoS Class awareness**



# Service Management

Customer

ISP





# Subscription & Invocation

---

- **Service Subscription**

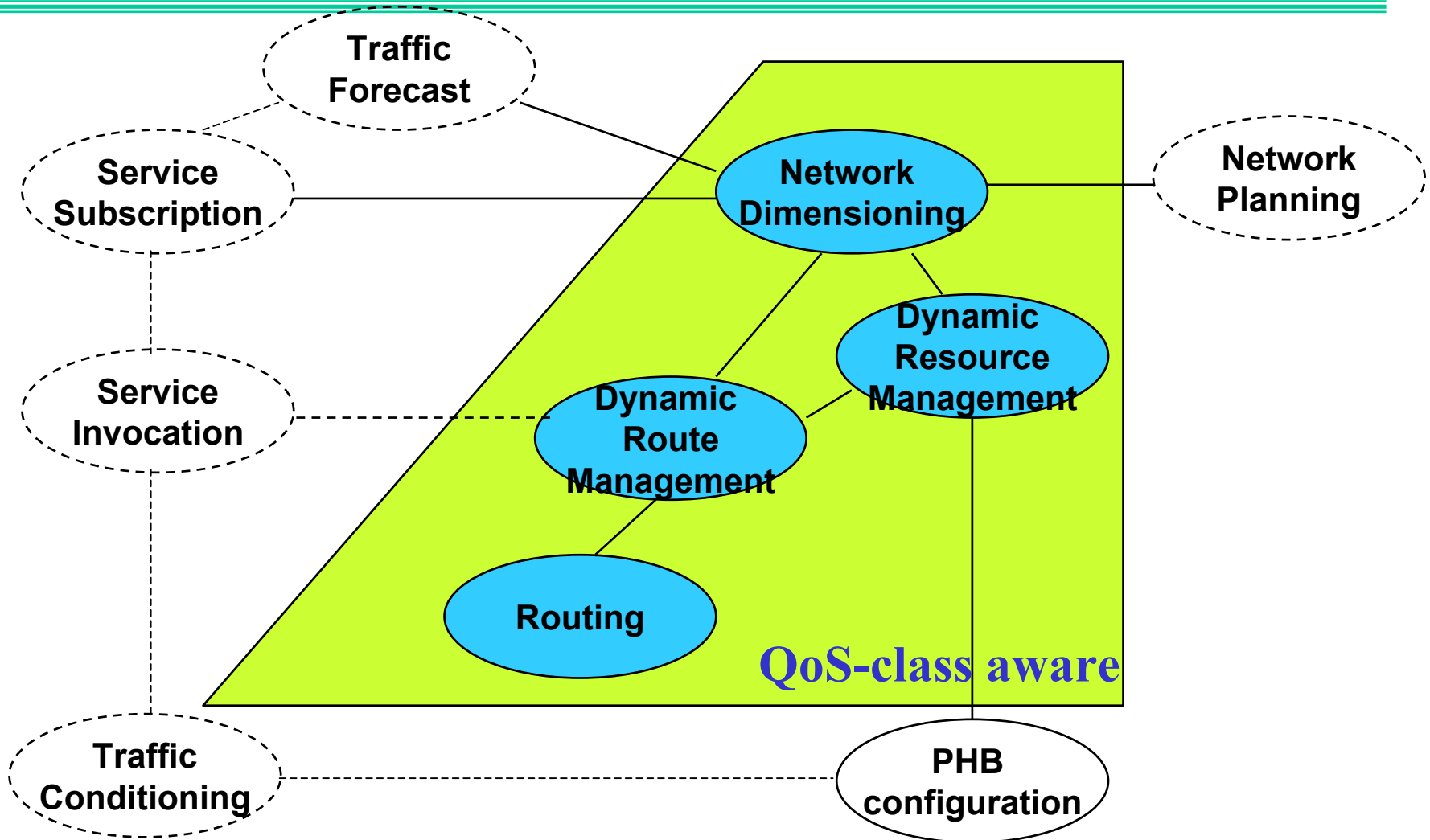
- negotiating the *right to invoke* transport (IP) services
  - ensures the customer *resource availability*
- between ISP-Customer
  - allows the ISP to *provision* & *dimension* his network

- **Service Invocation**

- actual negotiation for (allocating) *resources*
  - in-band or out-of-band
  - explicit (e.g. by RSVP) or implicit (e.g. automatic by subscription)
- between ISP-users
  - may be *at a later time* than SLS subscription
  - may be a *N-to-1* relation with subscription
  - must be *in-range* with SLS subscription (provider policy)



# Traffic Engineering



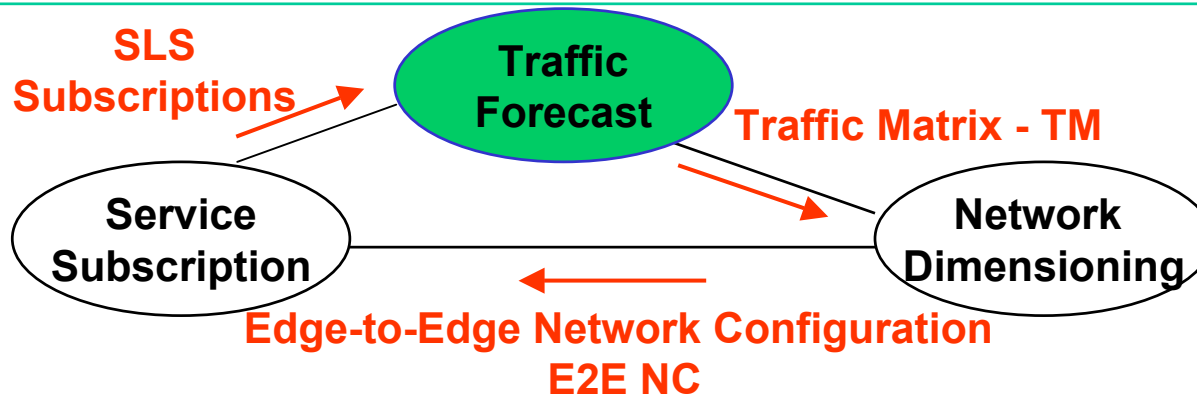




# Tequila QoS Classes

---

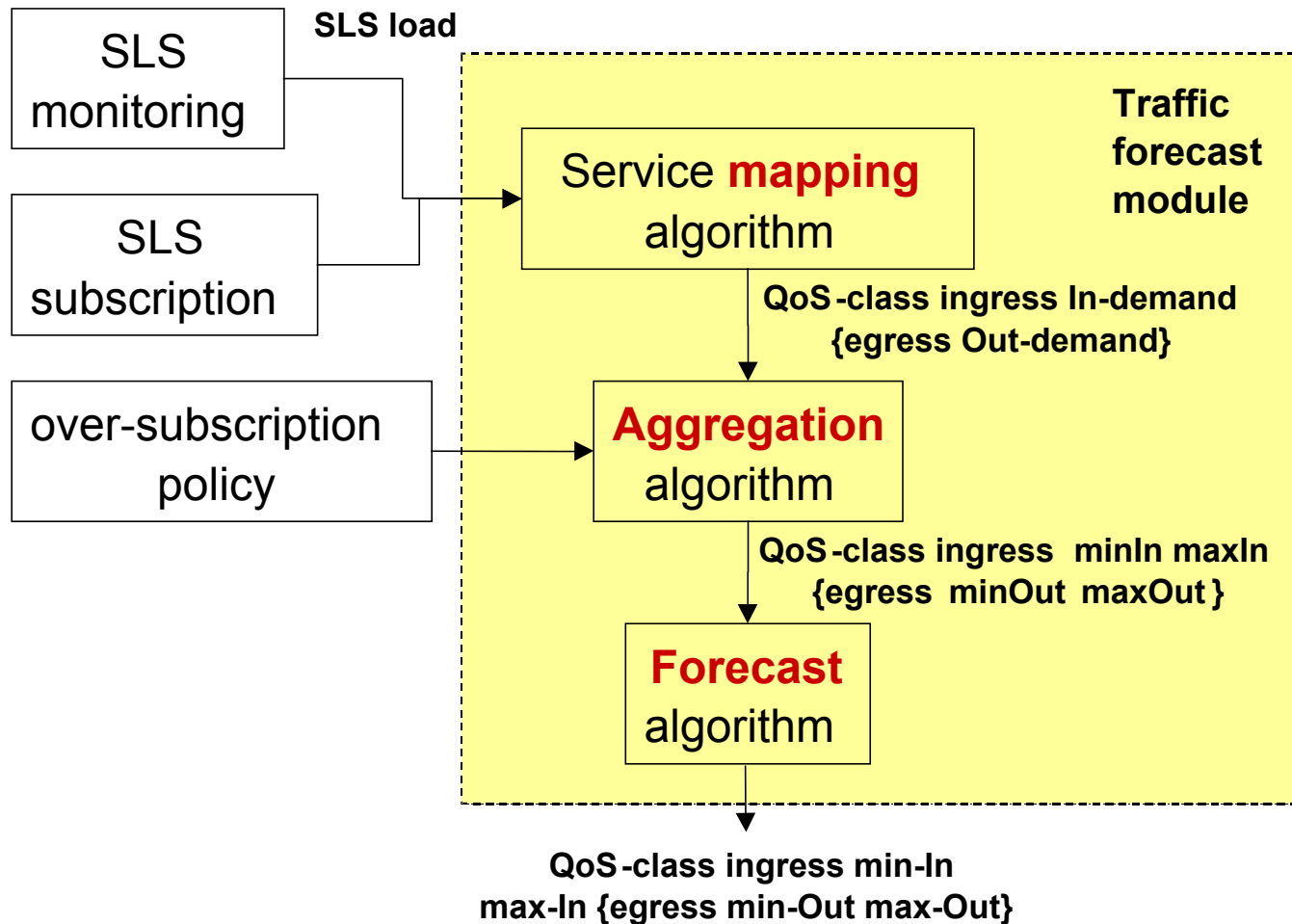
- QoS class = [OA | delay | loss ]
  - Ordered Aggregate ~ PHB scheduling class
    - EF, AFx, BE
  - delay
    - edge-to-edge maximum delay
    - worst case or probabilistic (percentile)
    - delay classes (min-max intervals)
  - loss
    - edge-to-edge packet loss
    - probability



- **TM** = [pipe] [QoS class | ingr-egre | min-demand - max-demand]
  - minimum - maximum range interval
    - allows for *over-subscription* (statistical multiplexing)
    - allows for new *SLs between two TE cycles*
- **E2E NC** = [pipe] [QoS class | ingr-egre | min-demand - sustainable load]
  - sustainable load = effective (long-term) reserved capacity
  - calculated by Traffic Engineering algorithms

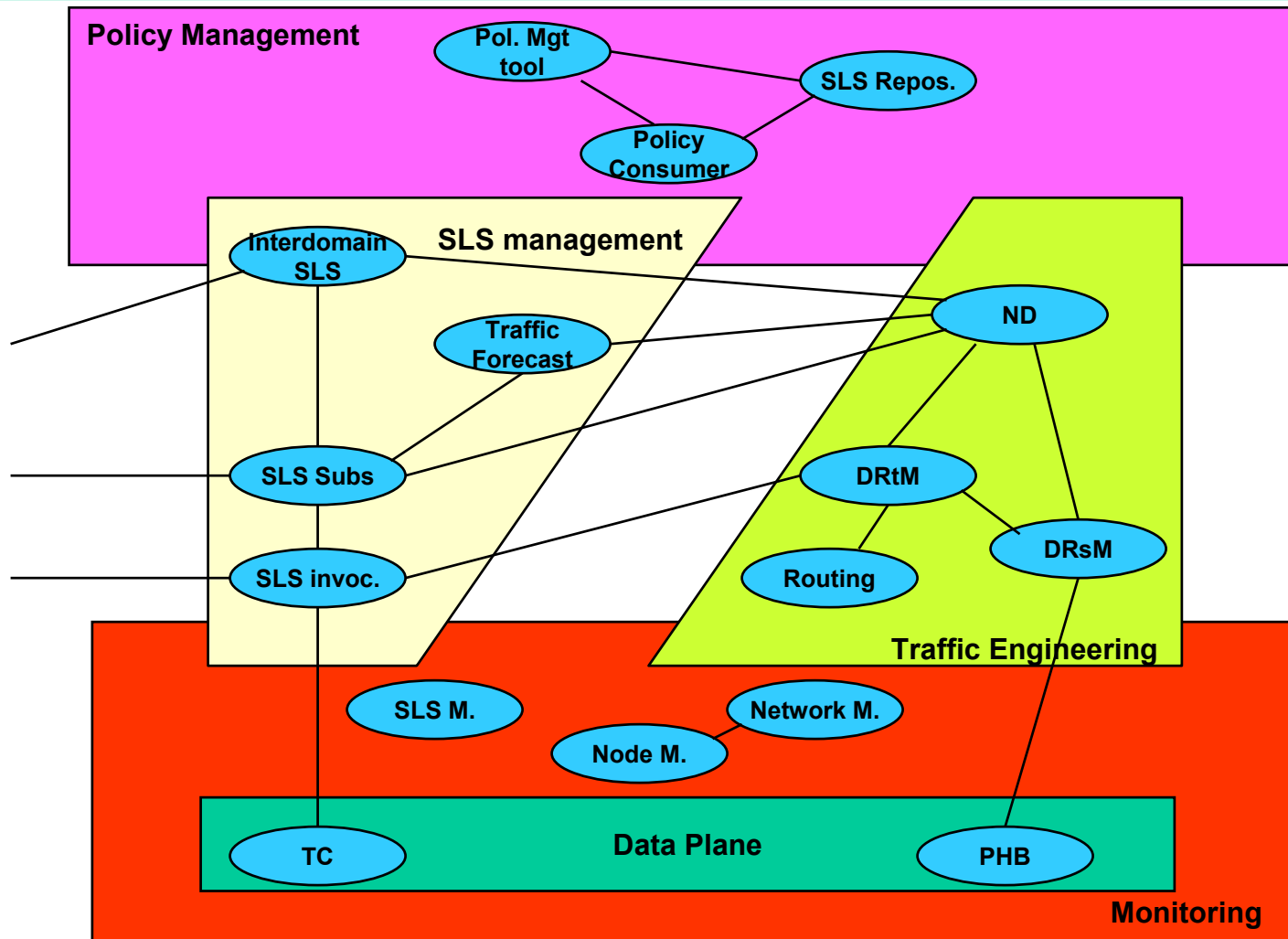


# Traffic Forecast





# TEQUILA Functional Architecture





## Main Issues of this BB solution

---

- **Internet Stakeholder Roles & Business Model**
  - Application Service Providers, Internet Service Providers
  - Connectivity Providers: wholesalers & access providers
- **Interworking Application & Transport Plane**
  - Application call/session handling
  - Transport (IP) flow/connectivity handling
- **Inter-domain End-to-End QoS**
  - Multiple networks
  - Multiple technologies
  - Multiple stakeholders



---

## Part 3

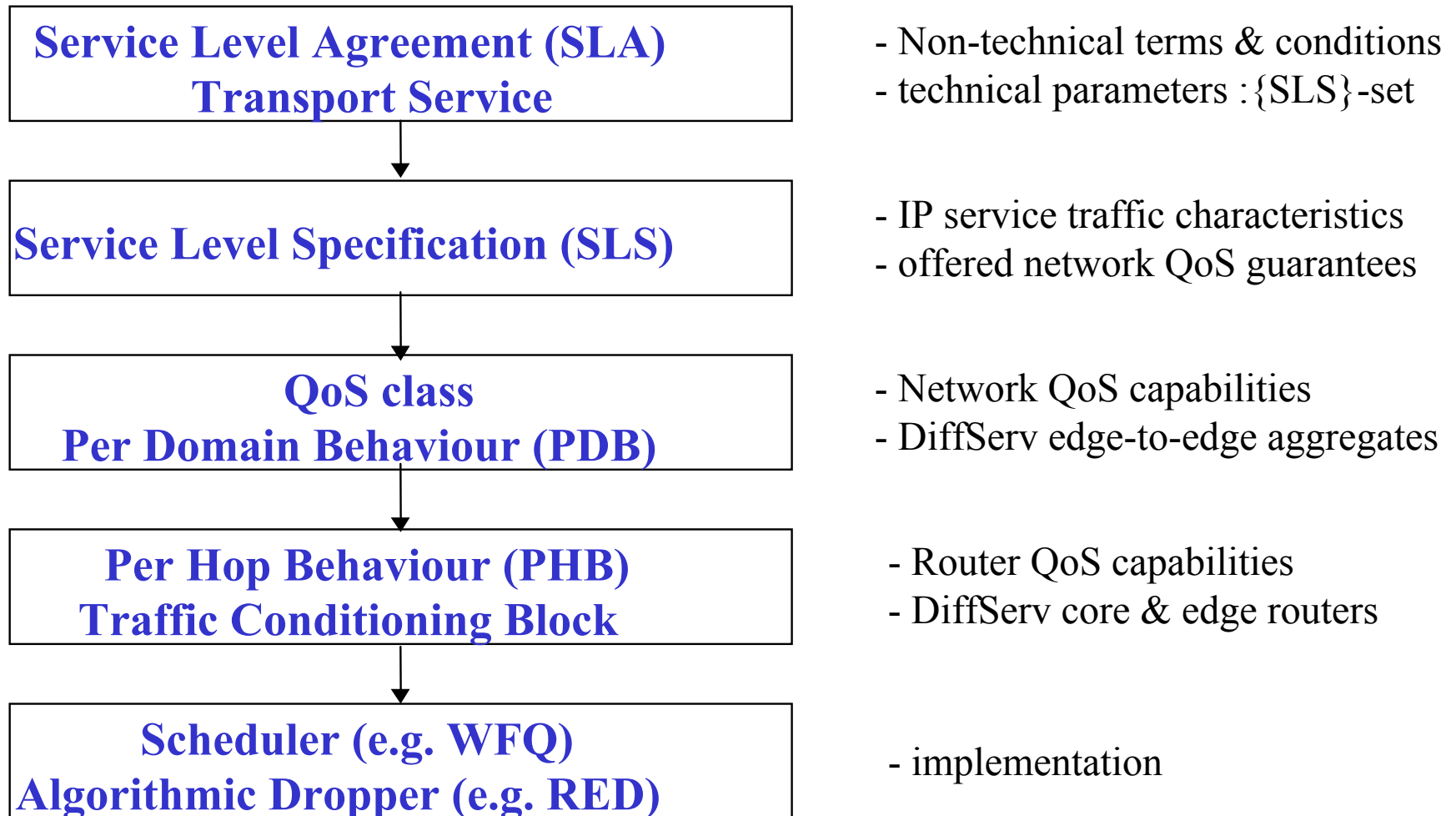
# Service Level Specifications

- Describing value-added IP connectivity services



# Providing Transport Services

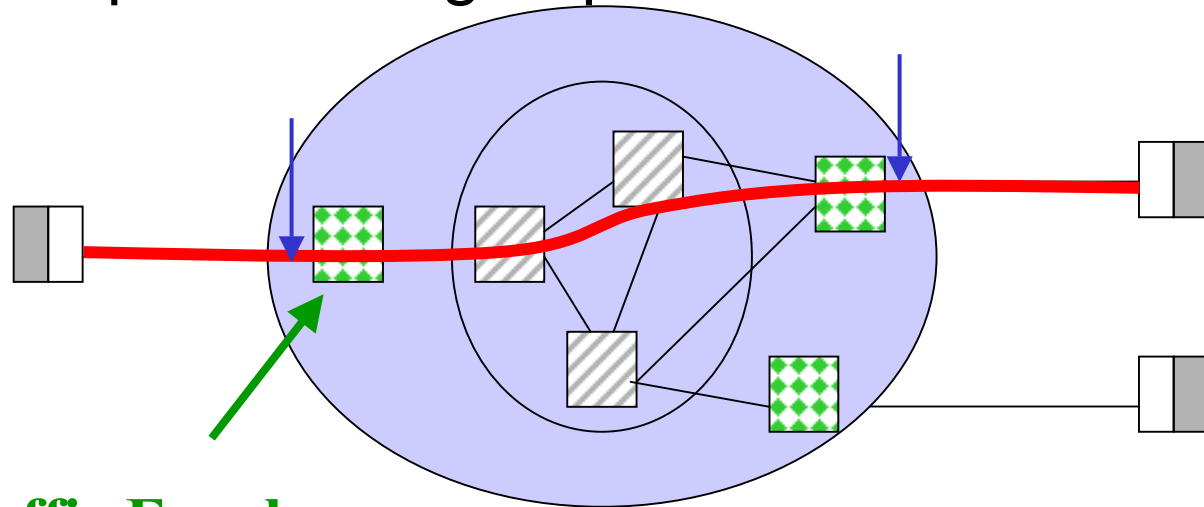
## DiffServ top-down view





# SLS - Parameters

- SLS = a set of parameters making up an IP flow contract
- Five basic parameter groups



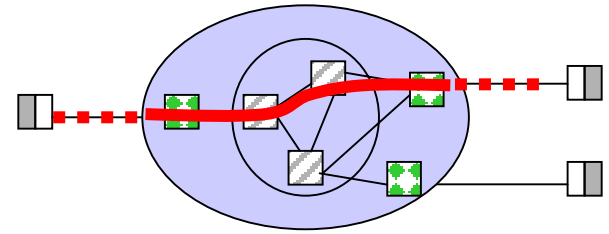
**Traffic Envelope  
Descriptor**

**IP Flow Descriptor**

**Scope = (ingress, egress)**

Performance  
Guarantees  
&  
Excess Treatment

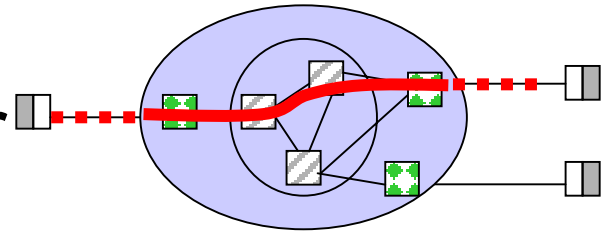




- **IP Flow** = stream of IP packets sharing at least one common characteristic (*WHAT*)
- **Scope** = the geographical region over which the QoS is to be enforced (*WHERE*)
- **Traffic Envelope** = set of (conformance) parameters describing *HOW* the packet stream should look like to get performance guarantees
  - => identify *in-* & *out-of-profile* packets
  - => Excess Treatment: *drop, shape, remark*
- **Service Schedule: WHEN** is the service available
- **Performance guarantees** describe the transport guarantees the network offers to the customer
  - => *throughput, loss, delay, jitter*



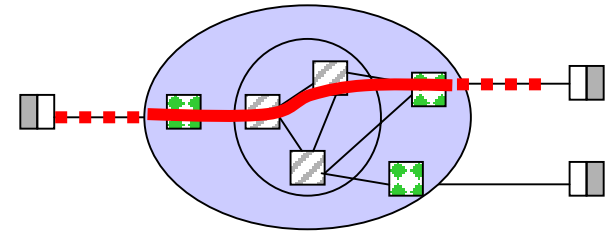
# Flow Descriptor



- IP Flow = stream of IP packets sharing at least one common characteristic
  - **DSCP information**
    - (set of) DSCP value(s) | any
  - **Source information**
    - (set of) source addresses | (set of) source prefixes | any
  - **Destination information**
    - (set of) destination addresses | (set of) prefixes | any
  - **Application information**
    - protocol number,...



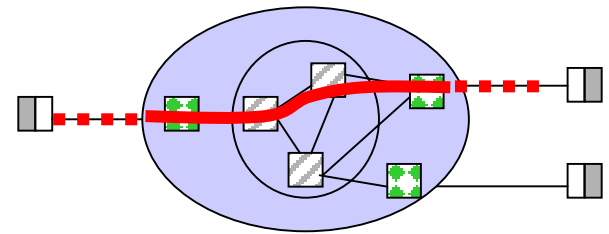
## Scope



- Scope = the geographical region over which the QoS is to be enforced
- Scope = (Ingress, Egress)
  - Ingress : (set of) interface addresses | any
  - Egress : (set of) interface addresses | any
    - *IP-addresses | L2-link identifiers*
- Scope models
  - Pipe or one-to-one model : (1,1)
  - Hose or one-to-many|any model : (1, N| any)
  - Funnel or many|any-to-one model (N|any,1)



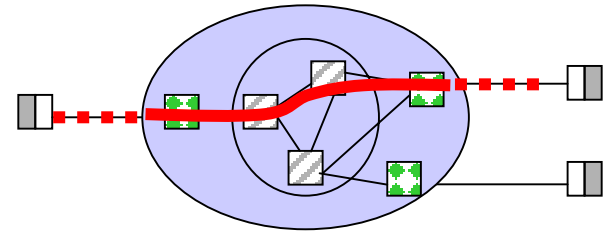
# Traffic Envelope



- Traffic Envelope = set of (conformance) parameters describing **how** the packet stream should look like to get performance guarantees
- Traffic Conformance **testing** is the set of actions allowing to identify in- & out-of-profile packets
  - Example: token bucket
- **Excess treatment**
  - drop | shape | remark



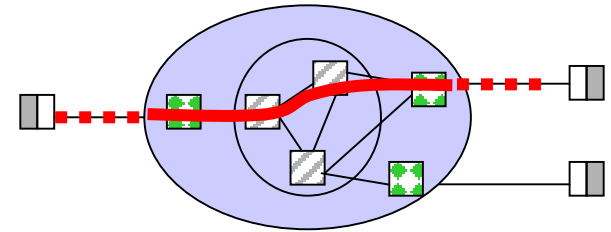
# Performance Guarantees



- The performance parameters describe the transport guarantees the network offers to the customer
  - for the packet stream identified by *Flow descriptor*
  - over the geographical region defined by *Scope*
- Four (measurable) parameters
  - **delay** | optional quantile
  - **jitter** | optional quantile
  - **packet loss**
  - **throughput**



# Performance Guarantees



- **Delay & jitter**

- indicate the maximum packet transfer delay and delay variation from ingress to egress
  - can be deterministic (worst case) or probabilistic (quantile)
  - guarantee for *in-profile* packets (only)

- **Packet loss**

- the ratio of the lost and the sent (in-profile) packets
  - *sent* packets at ingress
  - *lost* packets between (and including) ingress/egress

- **Throughput guarantee**

- the packet rate measured at egress
  - counting all packets identified by Flow Id



# Virtual Leased Line Real-time Services

---

- **Scope:** pipe model
- **Flow Id:** (source IP addr| destination IP addr, DSCP = EF)
- **Traffic Conditioning:** token bucket (b, r)
- **Excess treatment:**
  - **dropping**
  - shaping -> shaping buffer is small, shaping rate = r
- **Performance parameters:**
  - packet loss  $p = 0$
  - throughput guarantee  $R = (1-p) * \text{token rate } r \Rightarrow R = r$
  - delay = 20 msec



## Bandwidth Pipe

---

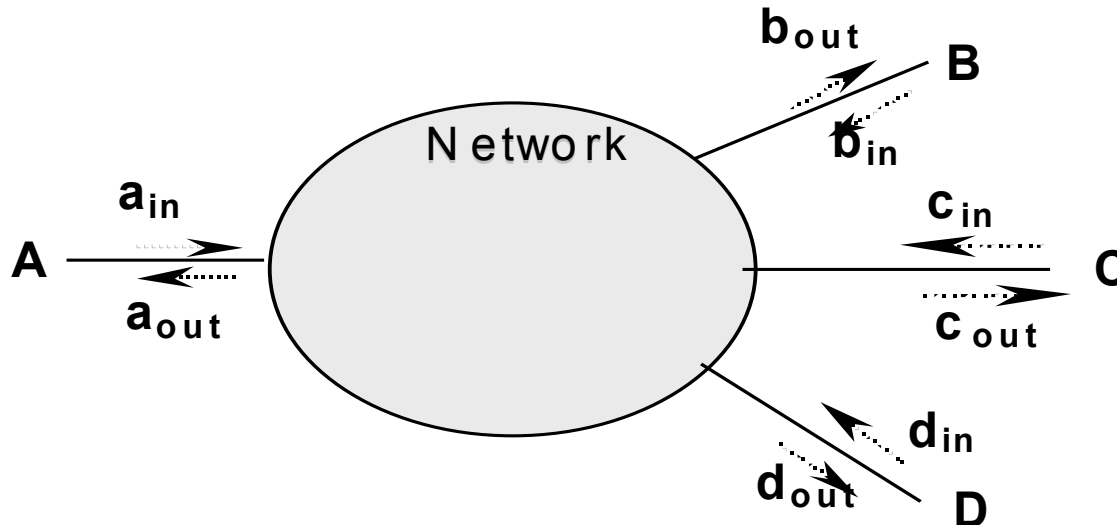
- **Scope:** pipe model
- **Flow Id:** (source IP addr| destination IP addr)
- **Traffic Conditioning:** token bucket (b, r)
- **Excess treatment:**
  - **remarking** (e.g. yellow/red)
- **Performance parameters:**
  - throughput guarantee  $R = 2$  Mbps





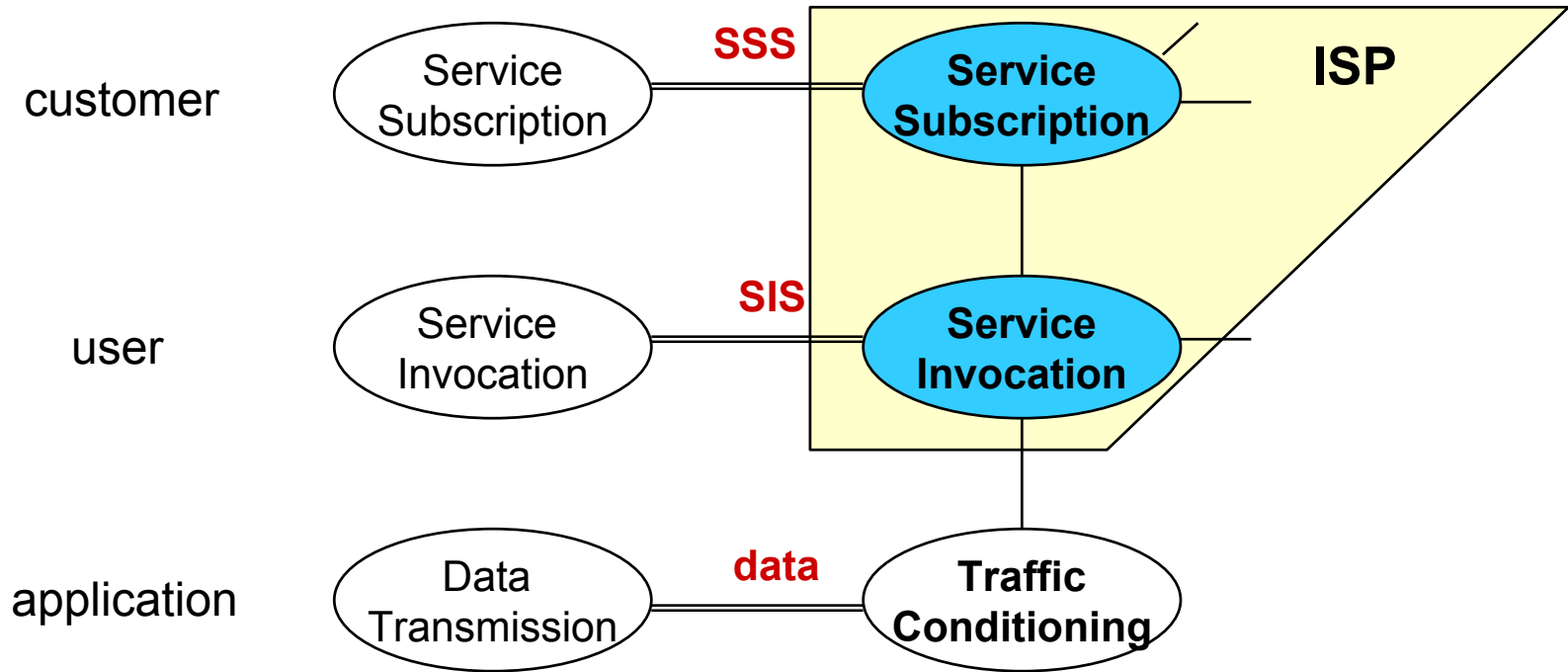
# SLS=building blocks for IP transport services

- Bi-directional services (e.g. VLLs)
  - bi-directional VLLs = combination of 2 SLSs
- More complex VPNs
  - combination of multiple hose & filter SLSs
  - guaranteed throughput from ingress to all egress
  - maximum allowed rate towards a customer side (e.g  $A_{out}$ )





# IP Transport Services Formal Description



- **SSS** = Service Subscription Structure
- **SIS** = Service Invocation Structure



# IP Transport Services Formal Description

---

- **Service Subscription Structure**
  - Subscriber id & credentials
  - Service = {SLS} set
  - Service Schedule (*Start time, End time*)
  - {user ids, credentials}
  - Invocation method (*permanent | on-demand - protocol-id*)
  - Grade of Service (*blocking probability of invocations*)
- **Service Invocation Structure**
  - SSS\_reference handle
  - {user id, credential}
  - Service = {SLS-set}
  - Atomic Invocation (*yes/no*)



---

# **Addendum**

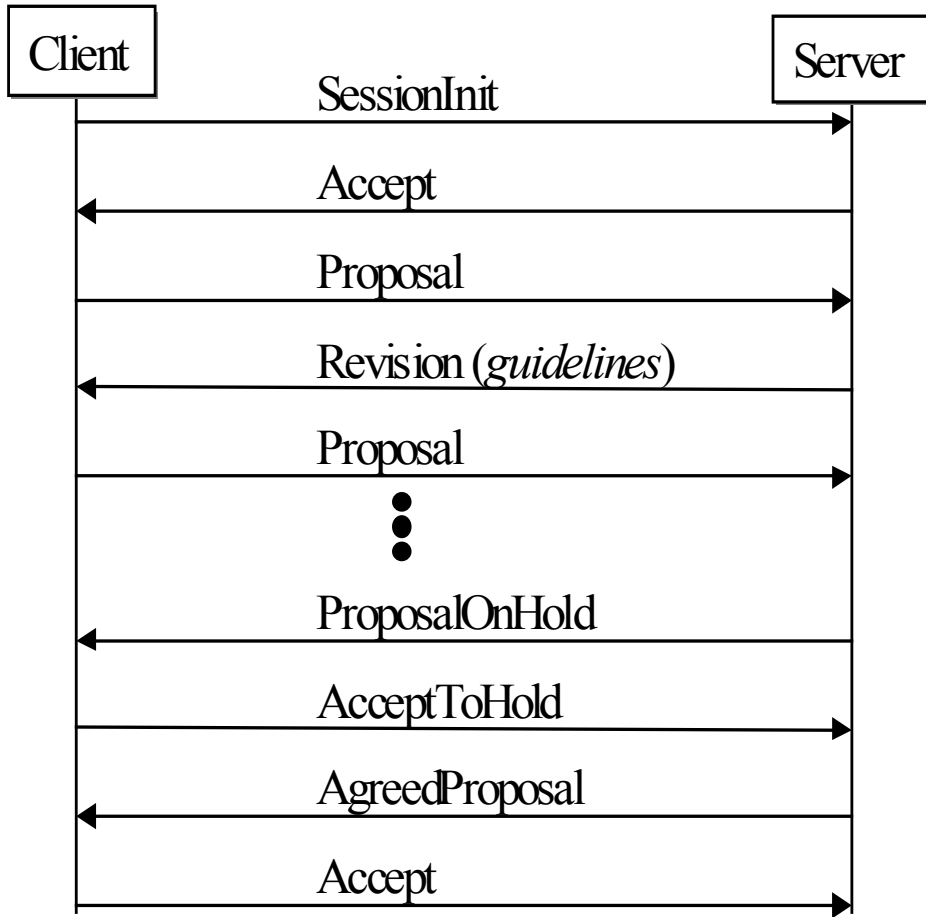
## **Service Negotiation Protocol (SrNP)**

Negotiating value-added IP services

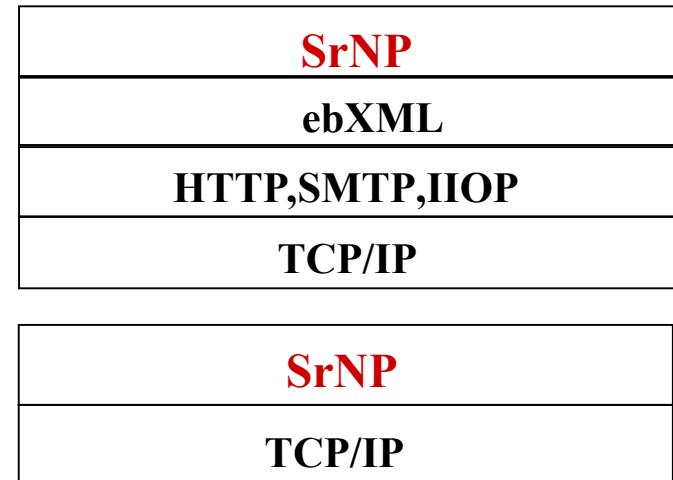




# Service Negotiation Protocol - SrNP



- Client-server based
- Form-fill oriented
- Messaging is content-independent
- Protocol stacks





---

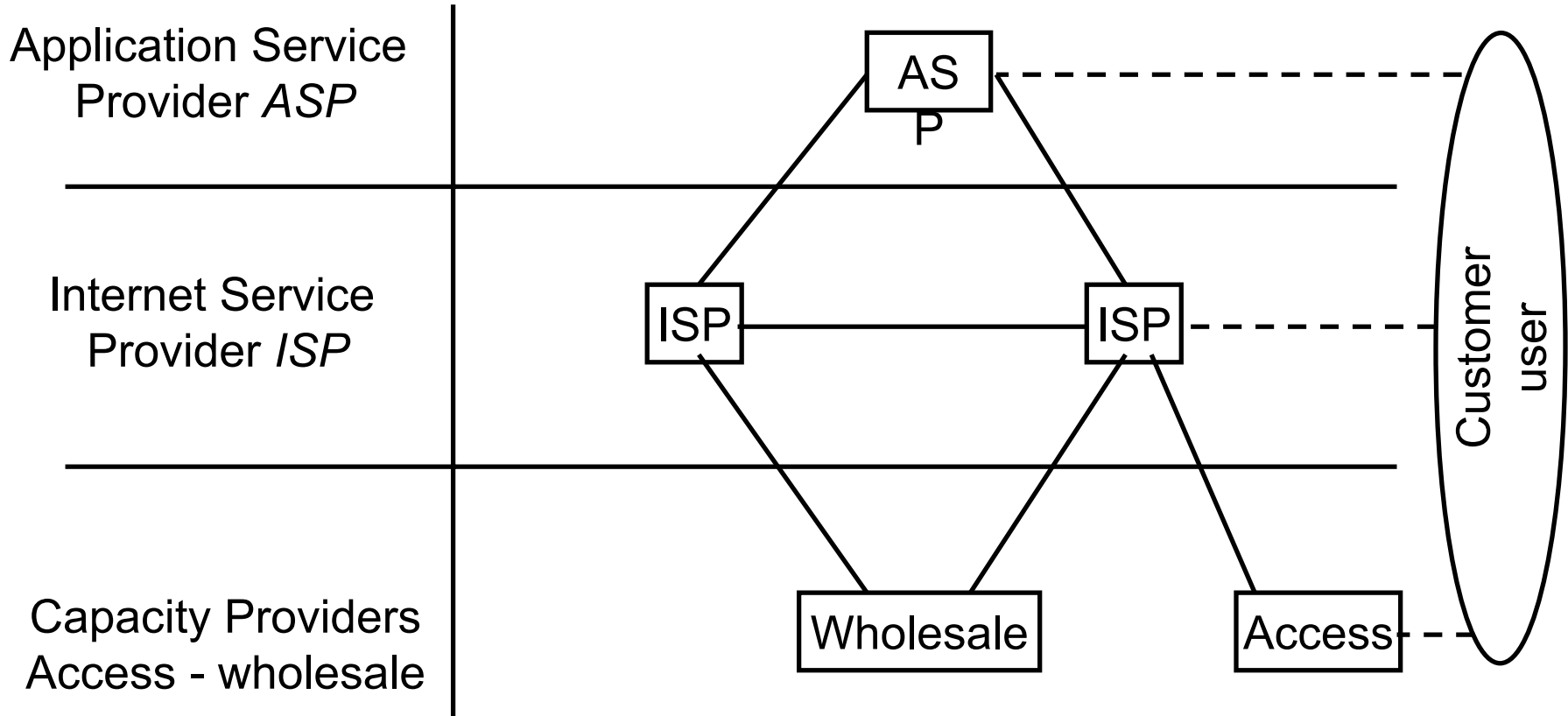
## Part 4

# IP QoS for Next Generation networks

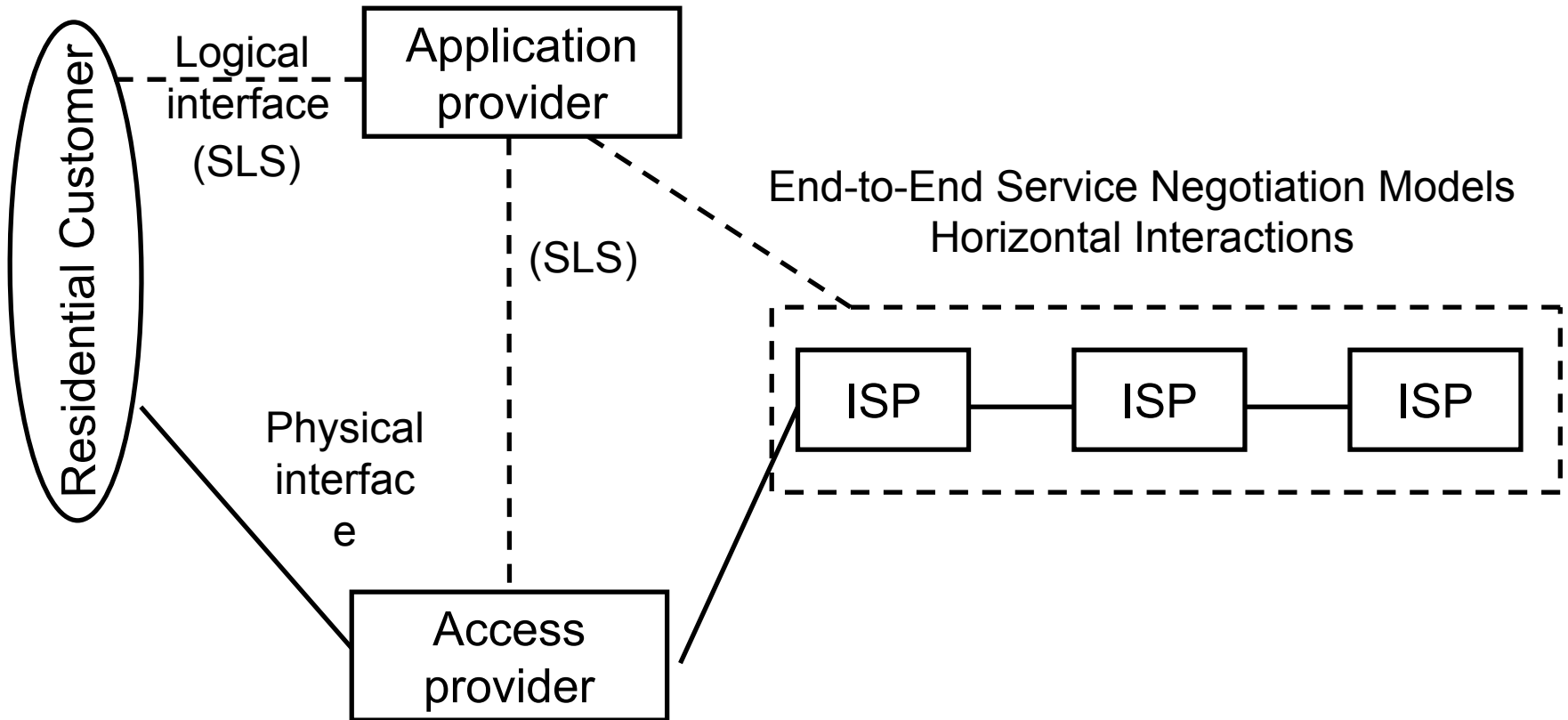
Towards an Integrated Solution for  
Multimedia over IP

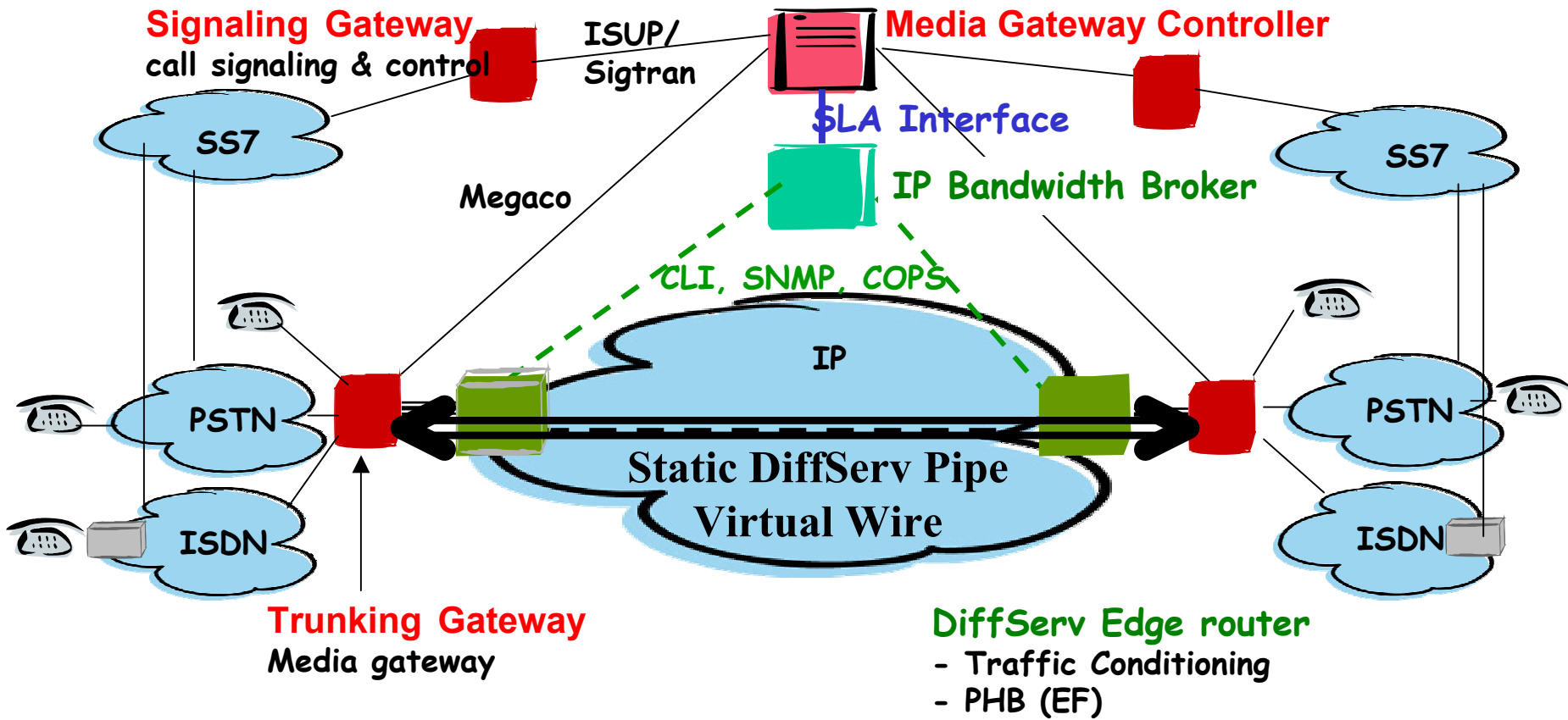


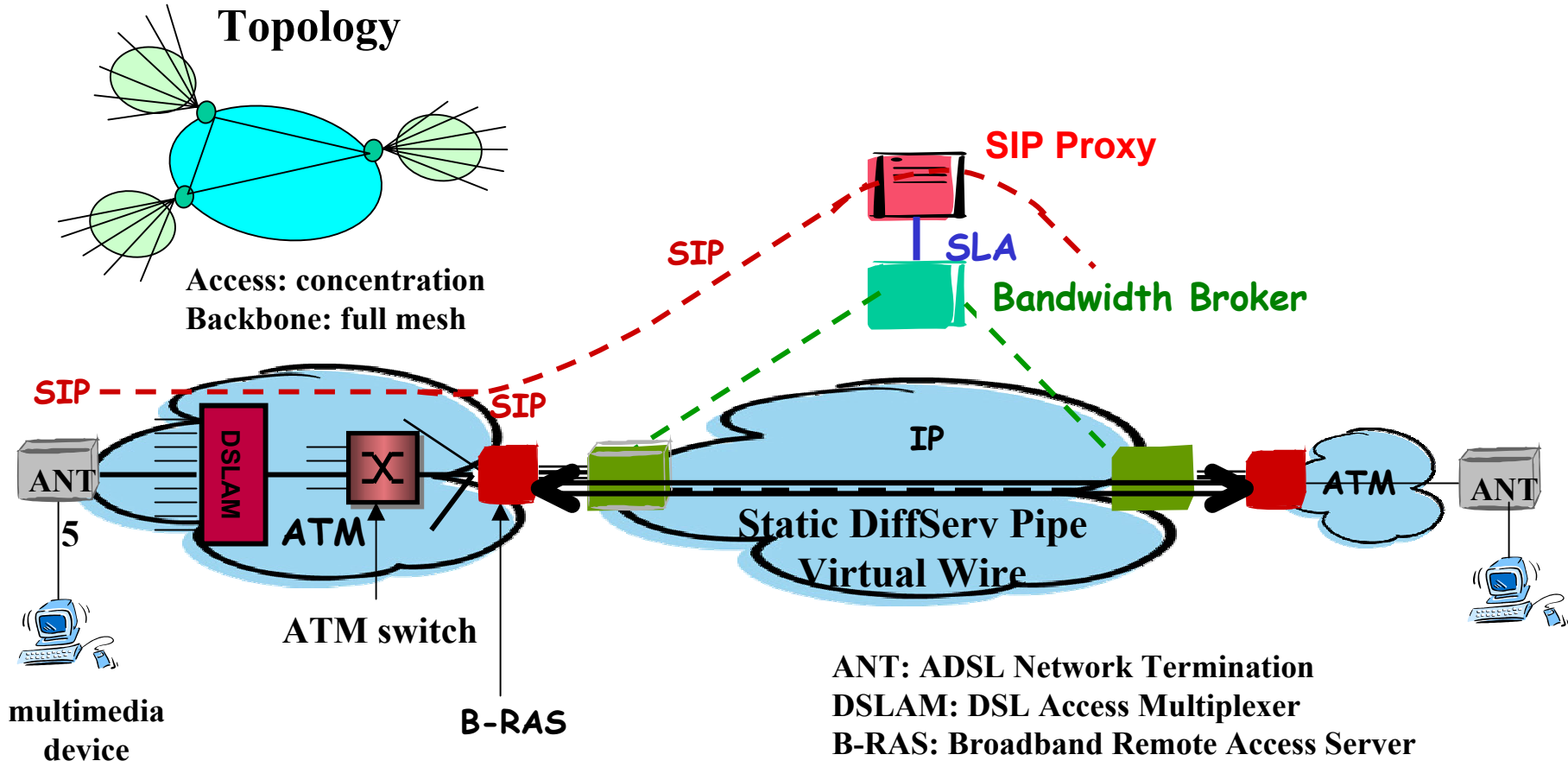
# Internet Stakeholder Roles

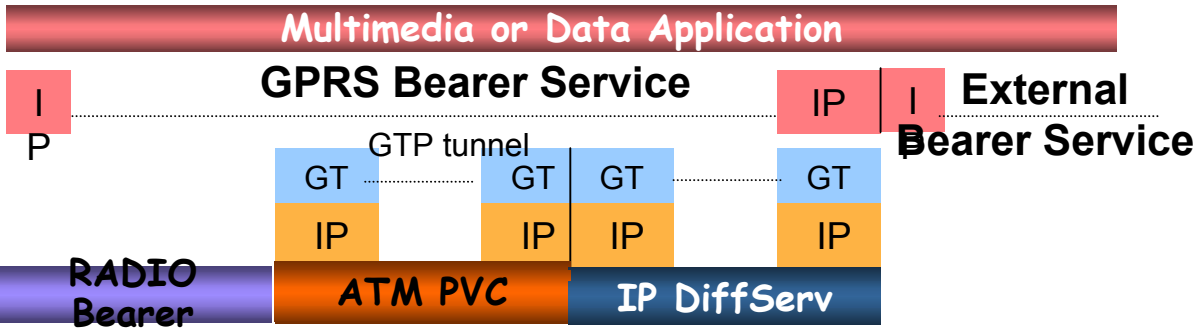
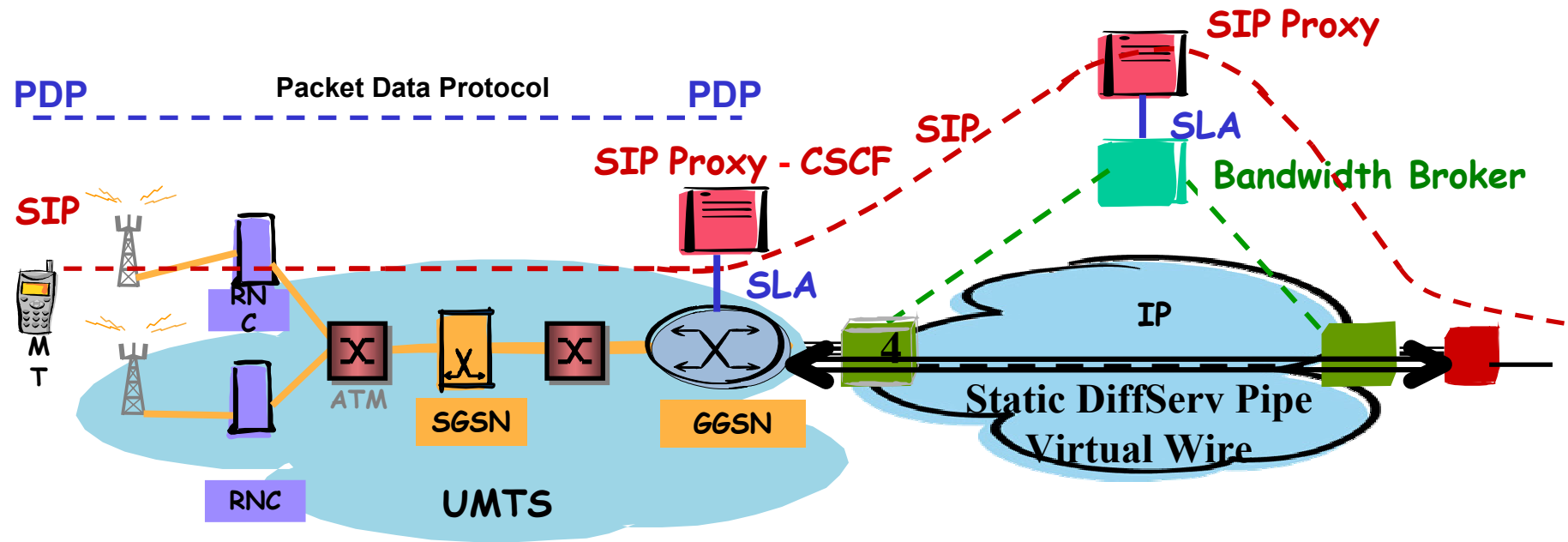












CSCF: Call State Control Function  
 GPRS: General Packet Radio Service  
 GGSN: Gateway GPRS Support Node  
 SGSN: Serving GPRS Support Node  
 RNC: Radio Network Controller  
 MT: Mobile Terminal

